Empower every person and every organization on the planet to achieve more

The future is one of immense promise for Japan. As we reimagine our role in the world, we have an opportunity to create a more prosperous society, founded upon the datadriven technologies that will come to define the 21st century.

Pre & Early Career Empowering all youth for success



Since March 2019 we have been partnering with Universal Shien Center and ICON to provide opportunities for digital skills and programming experience through the Minecraft Cup (minecraftcup.com).



People everywhere are forging their own way in life, overcoming challenges to achieve their goals. For some of us, technology is at the heart of this journey.

Yunik Shin, student at the University of Tokyo with spinal muscular atrophy.



To ensure Japanese youth are futureready, we partnered with nonprofit CANVAS on the "Programming for All" initiative from March 2016– April 2019 in which 11,000 youth were enrolled and 2,200 educators trained, and made the contents public (canvas.ws/ youthspark).





Microsoft Japan holds workshops and trainings for teachers in partnership with local governments on technology usage and ways to transform learning.

Supporting students with disabilities

DO-IT (Diversity, Opportunities, Internet working and Technology) Japan" is a program to support youth with disabilities in their studies and the transition to employment, led by the Research Center for Advanced Science and Technology, the University of Tokyo and co-sponsored by Microsoft Japan.

Seniors as active members of

Microsoft Japan had partnered

with the New Media Development

Association to train seniors in the

latest digital skills enabling further

are actively training the elderly in

digital skills nationwide.

engagement in society. Today, 2,700

Senior Information Life Advisors (SILA)

the digital economy

DO-IT Japan ^{Diversity,} Opportunities, Internetworking& Technology



Career builders Growing and diversifying the workforce



🖌 🖌 I feel that by learning digital skills, I will be able to be in control of my life and live it the way I want to.

Michiyo Arai, participant of the Wakamono UP program/currently employed.





on digital skills in 3 years across 57 locations, with 45% employed within 6 months



Local Governments

Attracting youth through workstyle innovation

The Wakamono UP program led by the authorized NPO SODATEAGE-NET was a nationwide program in partnership with 57 nonprofits providing youth seeking jobs with digital skills that open up opportunities for quality employment. Since transitioning the operation of the program to the government in March 2019, a new initiative, Wakamono Tech, is focusing on computer science and future-ready skills.



57 NPOs Have now joined the program to scale it across Japan.

Empowering women to join the workforce

Over 3 million Japanese women in Japan are not active workforce participants regardless of their will, due to the necessities of child or elderly care. In 2018, Microsoft partnered with 4 local governments and 22 organizations to encourage women to join or return to the workforce. In one pilot location, 86% of the participants returned to work.

In 2018, Microsoft launched a program to encourage female employees to return to fulltime positions (sales, support engineers etc.) regardless of the duration that they had been out of work.they had been out of work.



22 Organizations

Career changers Re-skilling to be active members in society



Seniors can play an important role in the era of artificial intelligence with their years of wisdom and skills that they gained through experience.

Masako Wakamiya, 84-year-old IT evangelist.

Cloud Technologies

Services

Cognitive Artificial Intelligence





Upskilling engineers to accelerate digital transformation

Trainings were held in five Innovation Centers across Japan on cloud technologies and cognitive services, to ensure the industry is equipped with a pool of AI talent.



to accelerate Japan's digital transformation at Microsoft Innovation Center