

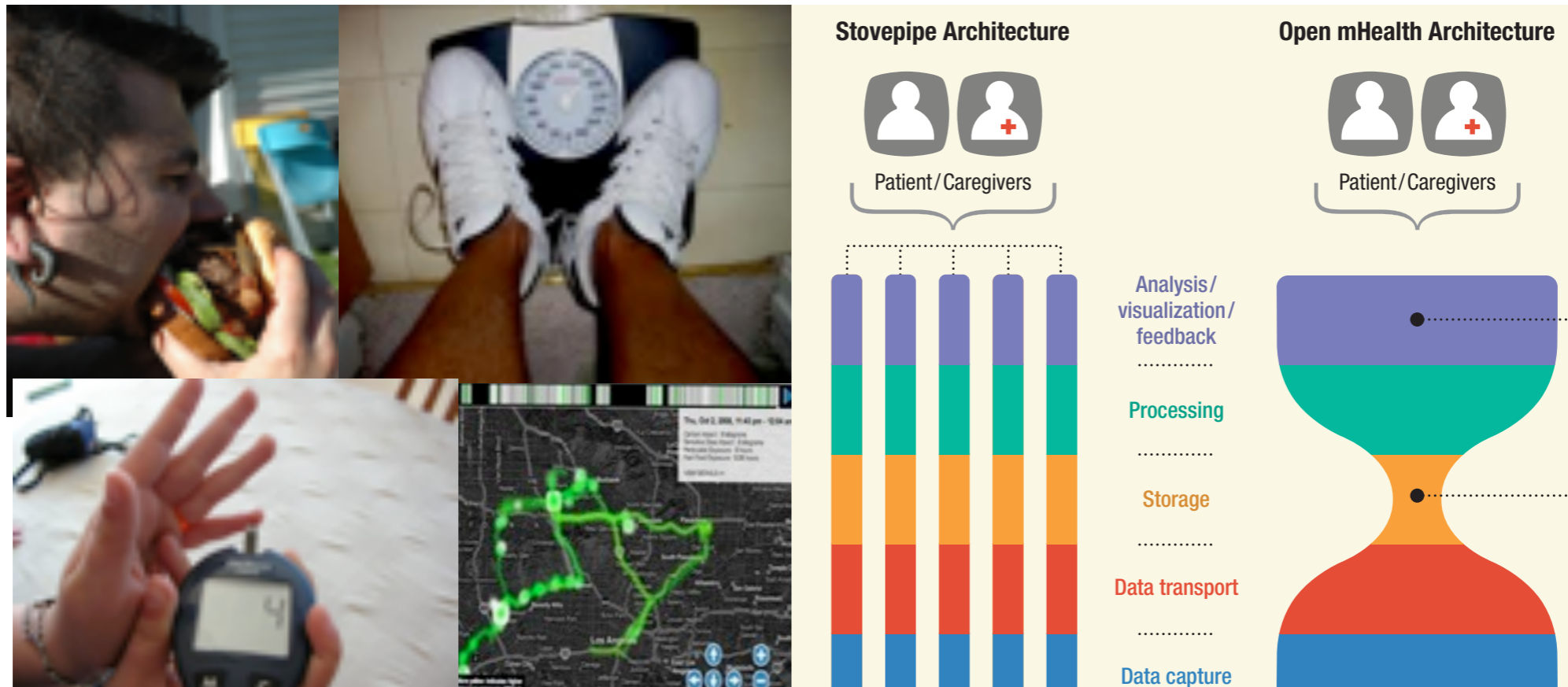
# Participatory mHealth

Deborah Estrin

UCLA Center for Embedded Networked Sensing (CENS)  
and OpenmHealth.org (~fall 2011). contact: [destrin@cs.ucla.edu](mailto:destrin@cs.ucla.edu)

in collaboration with faculty, students, staff at CENS, UCLA, UCSF...

*Smartphones are proximate, pervasive, programmable, personal;  
offer data/interaction in real time, real place, real context*



# mHealth

Use mobile devices to enhance health and wellness by extending health interventions and research beyond the reach of traditional clinical care.

*our actions*

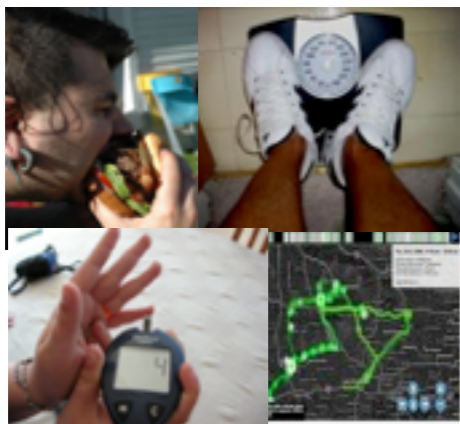


Photo: Marshall Astor, WWW

*our self report*



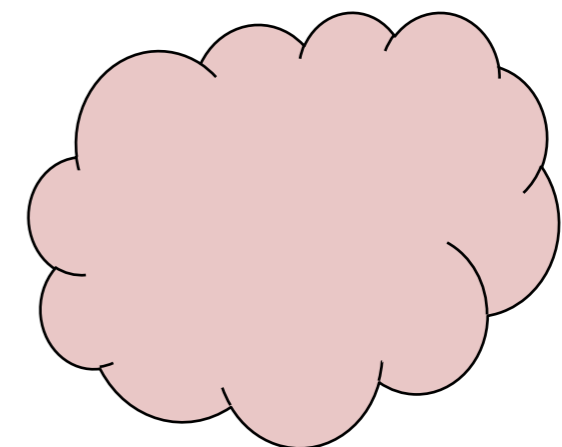
*personal data repository*



*experience sampling streams*



*context and activity traces*



*processing*

*aggregate measures, trends, patterns*



*event detection*



*visualization*

# Why *participatory* mHealth ?

## *motivation*

3 behaviors (diet, exercise, smoking) cause 1/3rd of US deaths

50% Americans have 1 or more chronic diseases

age of onset getting younger

chronic disease prevention/management/research happens in the context of daily life, outside of clinical setting

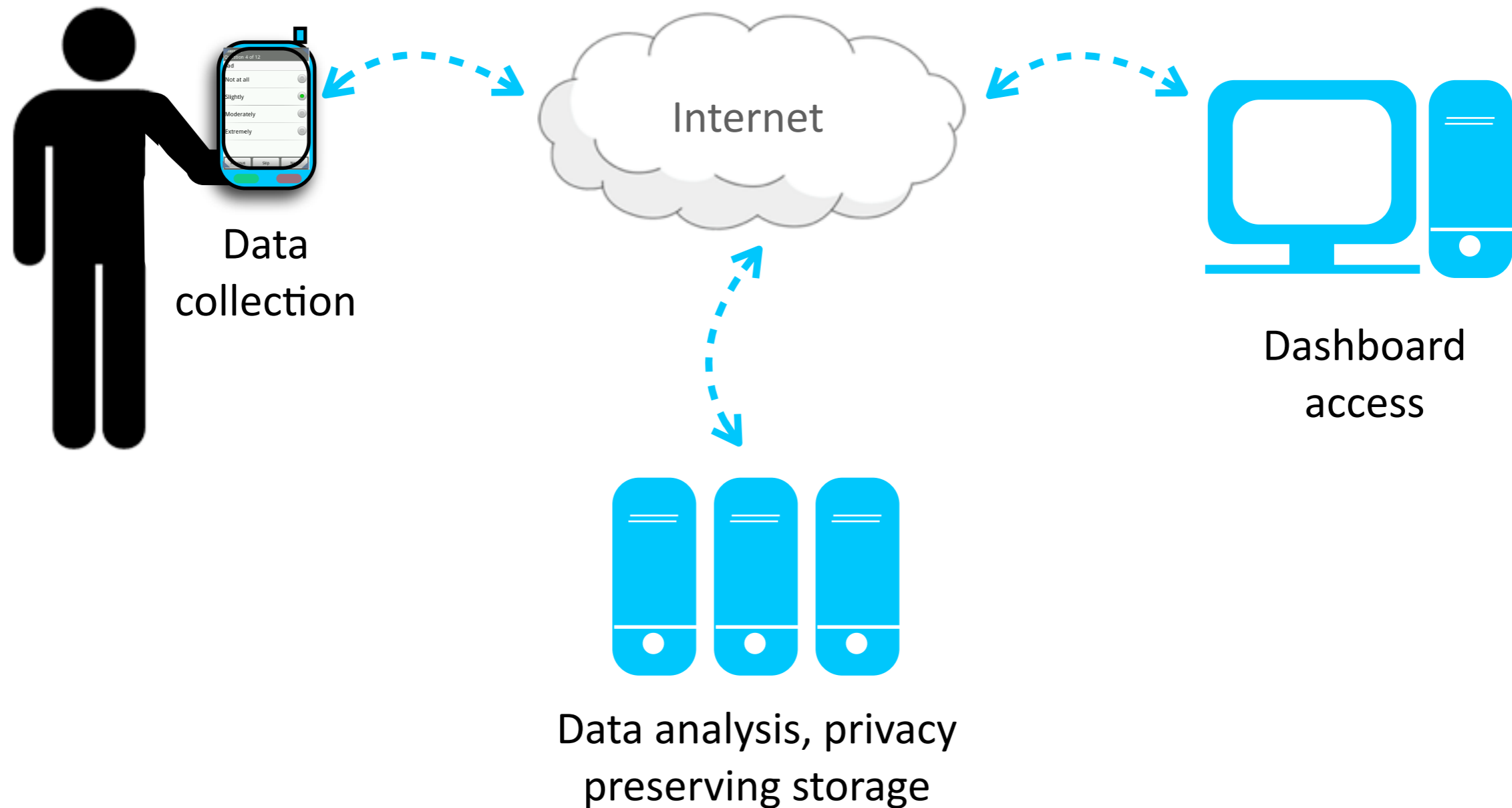
## *approach*

support individuals, communities, clinicians to continuously improve patient-centered, personalized, health and healthcare.

mobile devices offer proximity, pervasiveness, programmability, personalization, affordability.

# AndWellness

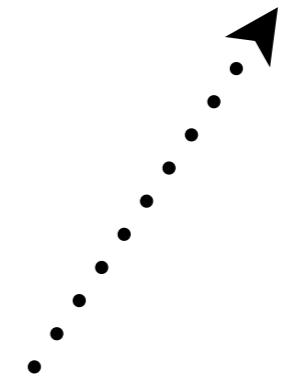
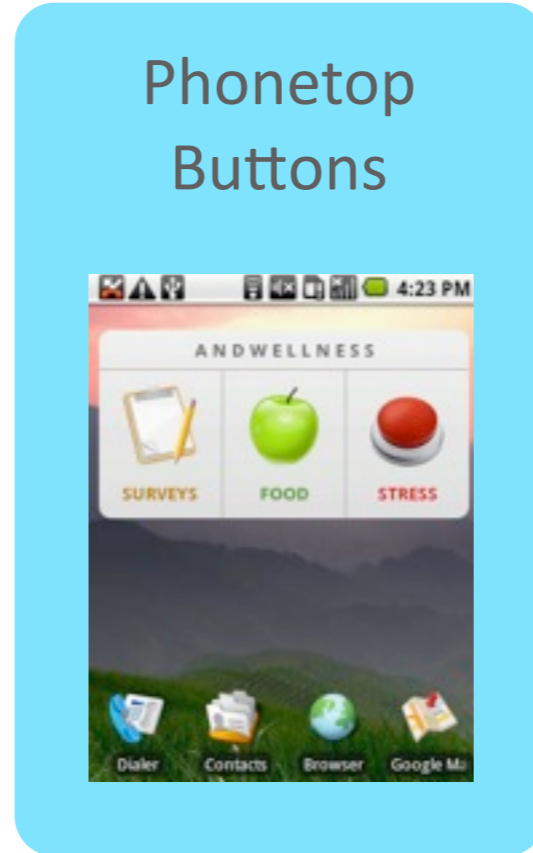
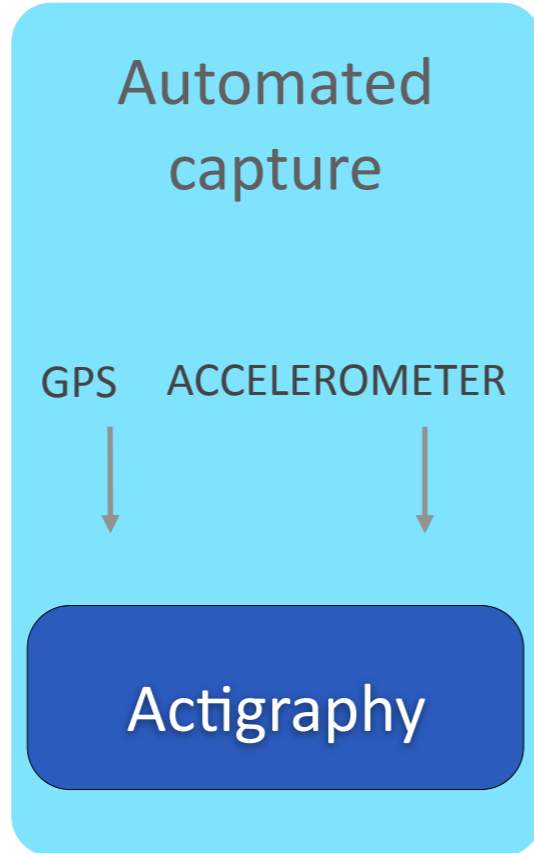
built to explore *participatory* mHealth



Ramanathan, Selsky, et al



Location and time triggered surveys



Ramanathan, Selsky, et al

# Participatory design: functionality shaped by focus groups, interviews

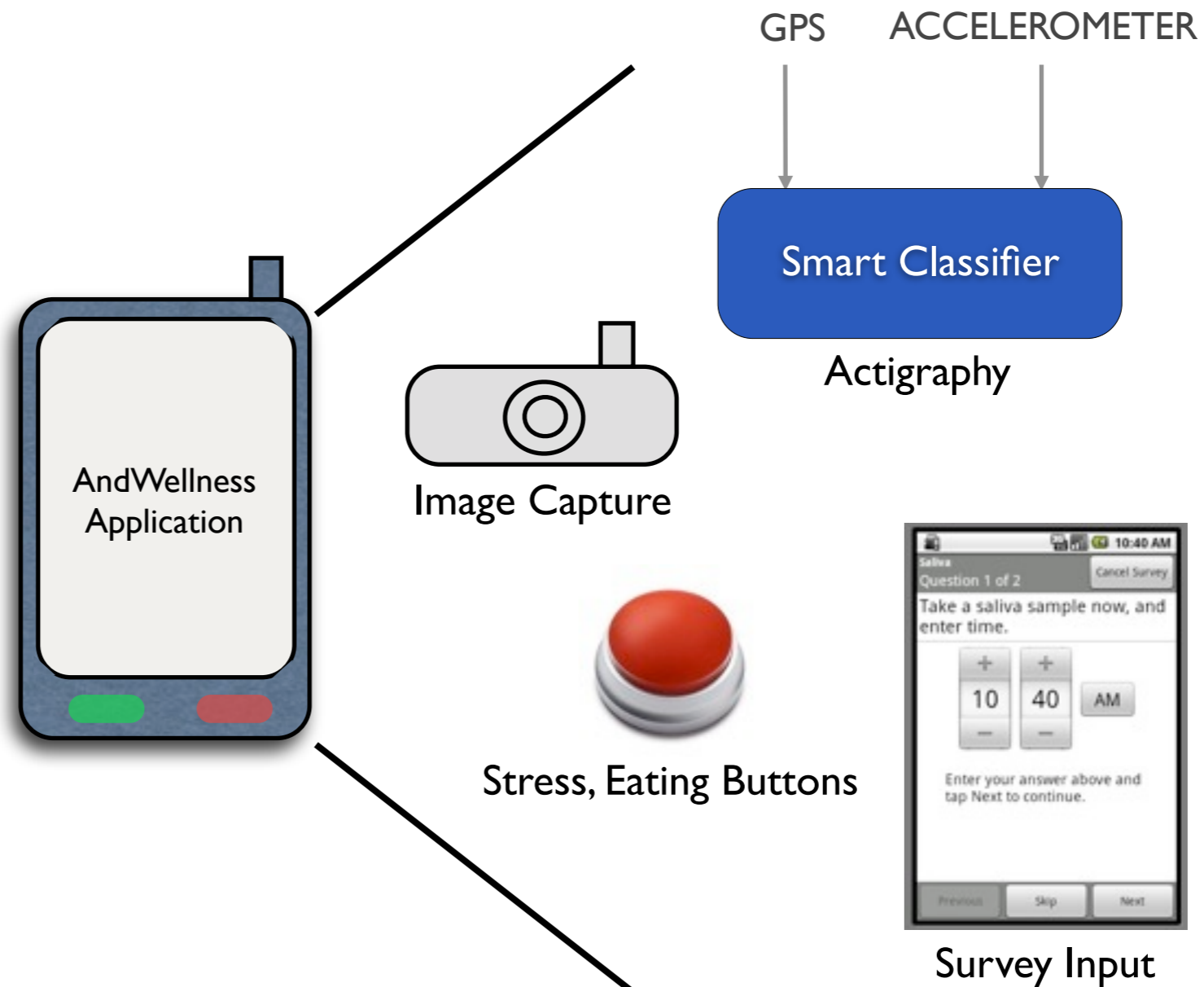
## Trigger Authoring

trigger logic as function of  
location, time, activity,  
prompt responses

Server

## Survey Authoring

```
<survey>  
  <title>Alcohol</title>  
  <prompt>  
    <text>How many drinks did  
    you have today?</text>  
  </prompt>  
</survey>
```



>100 (somewhat) diverse participants: young moms, young men living with HIV, immigrant women, breast cancer survivors, and recruited UCLA student testers

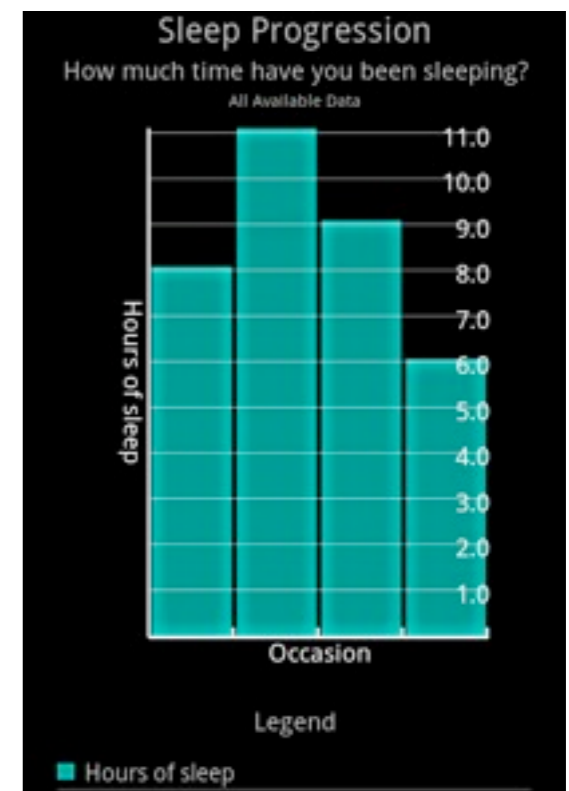
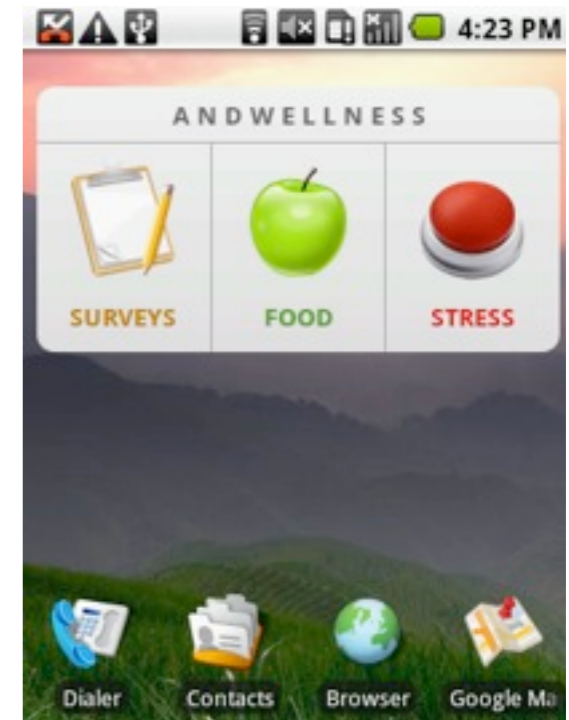
# Focus groups summary (n=72)

Population	Primary application features discussed
<p>Young Moms n=23</p>	<p><u>Engaging participation without increasing user burden</u></p> <ul style="list-style-type: none"> <li>• Customization of reminder times/locations for convenience</li> <li>• Image capture of food to increase accountability</li> <li>• Set, manage, and monitor progress towards a goal</li> <li>• Light-weight data capture</li> <li>• Primary interaction to take place on the phone</li> </ul>
<p>Immigrant Women n=20</p>	<p><u>Mechanisms to help people achieve a goal</u></p> <ul style="list-style-type: none"> <li>• Set, manage, and monitor progress towards a goal</li> <li>• Helpful tips and problem solving (suggested by phone)</li> </ul>
<p>People Living with HIV n=29</p>	<p><u>1) Privacy and security of data</u></p> <ul style="list-style-type: none"> <li>• Password protection on phone a must</li> <li>• Nondescript text to hide the intent of sensitive questions</li> <li>• Location tracking is controversial, granular control a must</li> <li>• Data anonymization for sharing with counselor, coach, medical provider</li> </ul> <p><u>2) Customization of Reminders</u></p> <ul style="list-style-type: none"> <li>• Medication adherence reminders, especially using location</li> <li>• Safe sex reminders</li> </ul>

Ramanathan, Swendeman, Dawson, Estrin, Rotheram-Borus

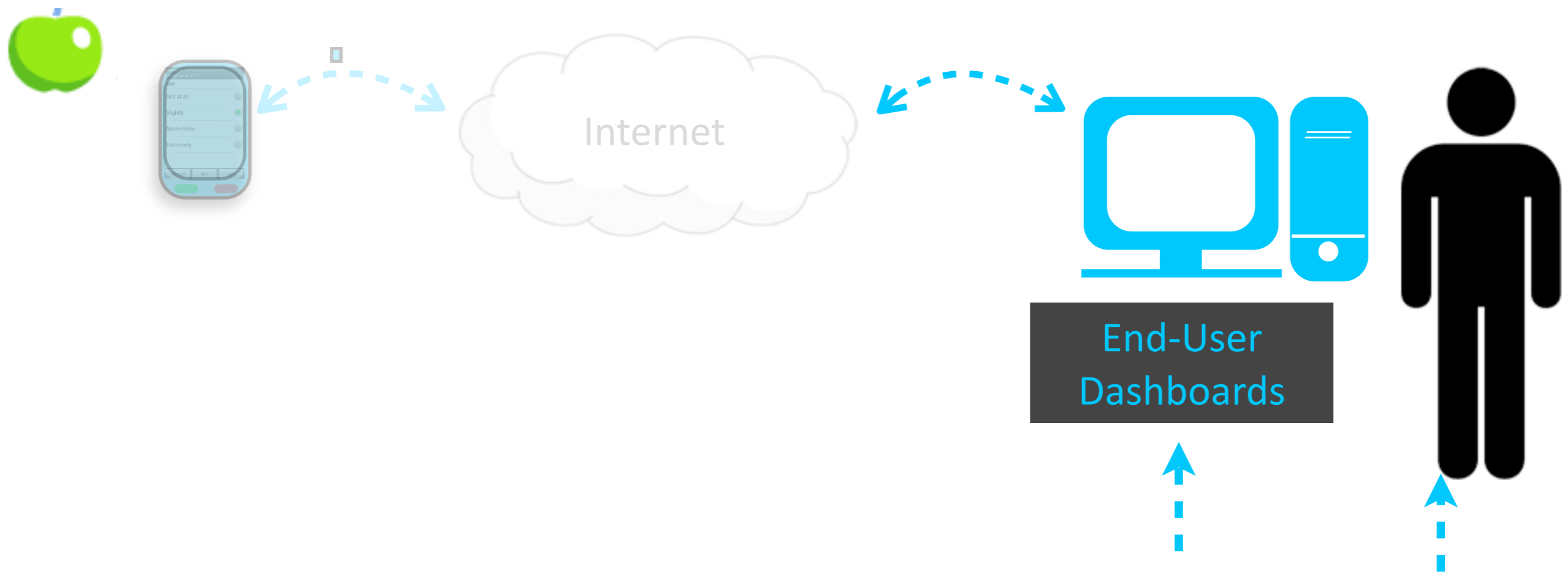
# Notable feature requests

- **Images:** Moms LOVED this feature for food, SA women did not.
- **Triggers:** Control of timing important to all--need trigger authoring and personalization
- **Buttons:** Most moms willing to answer at least briefly 'in the moment', while SA women almost all wanted to answer only at the end of the day.
- **Feedback:** Very few interested in seeing simple quantifications of their responses. Helpful tips and motivational messaging most popular. SA explicitly preferred \*against themselves\* vs competitive feedback with group.
- **Server vs Phone:** Very few willing/interested to access server. Most wanted interaction solely on phone.



Ramanathan, Swendeman, et al

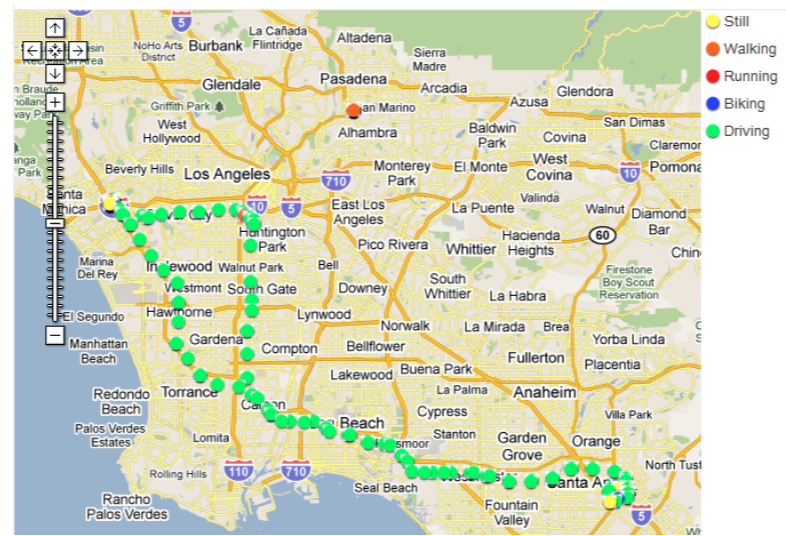




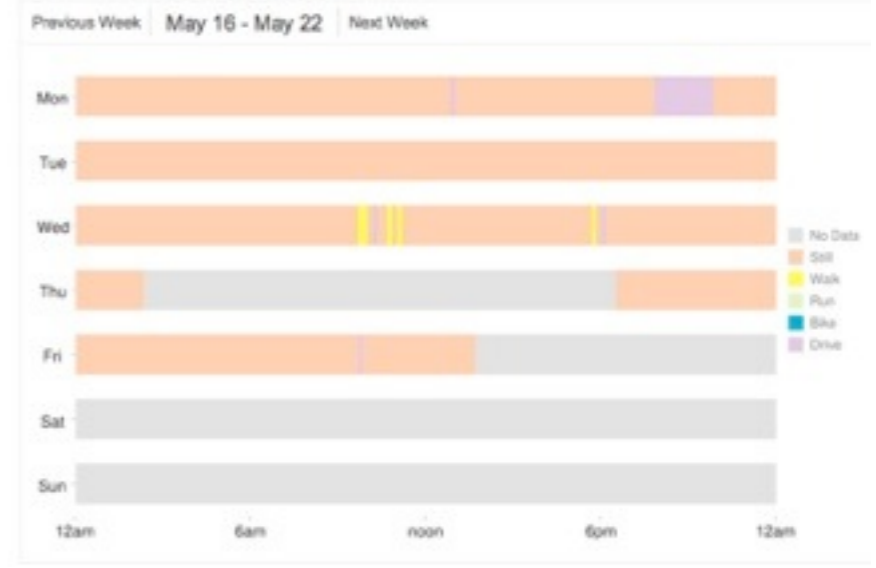
### Correlations in time and space



### Actigraphy over space

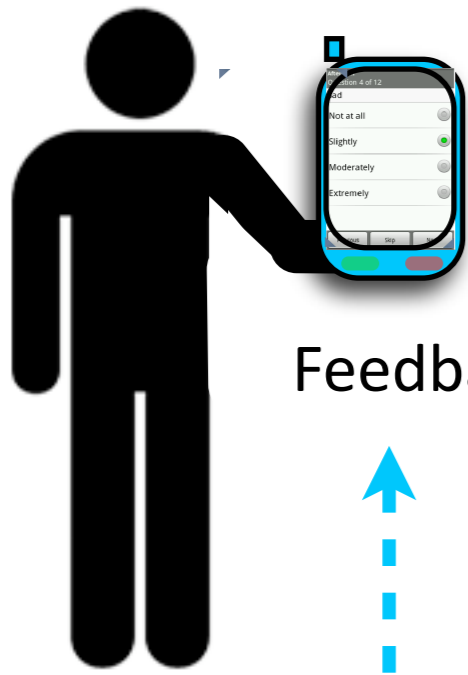


### Actigraphy over time



Work in progress for future release: time delayed correlations and correlations across behaviors

Ramanathan, Selsky, et al



# Configure

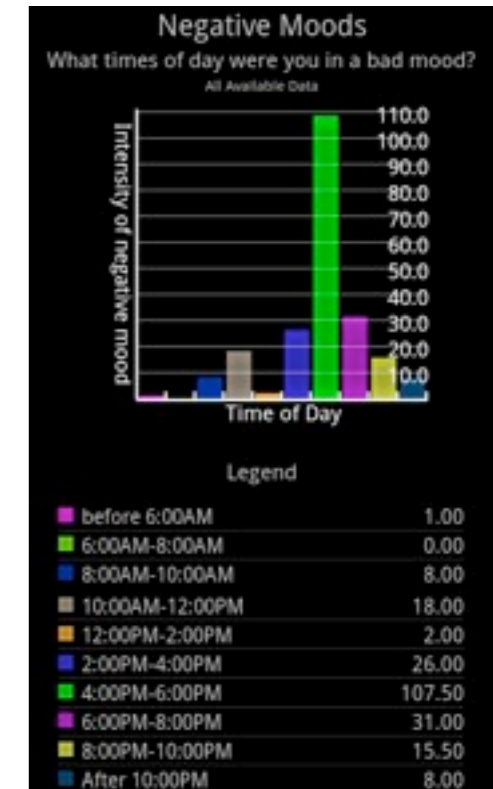
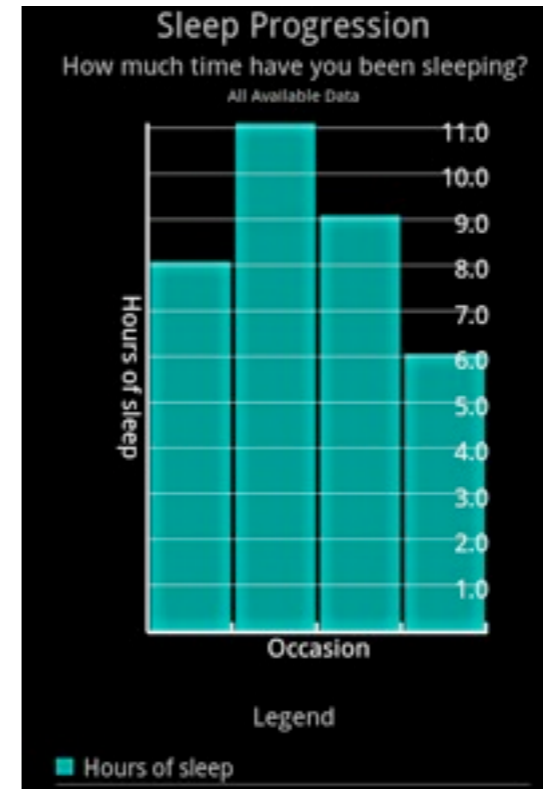
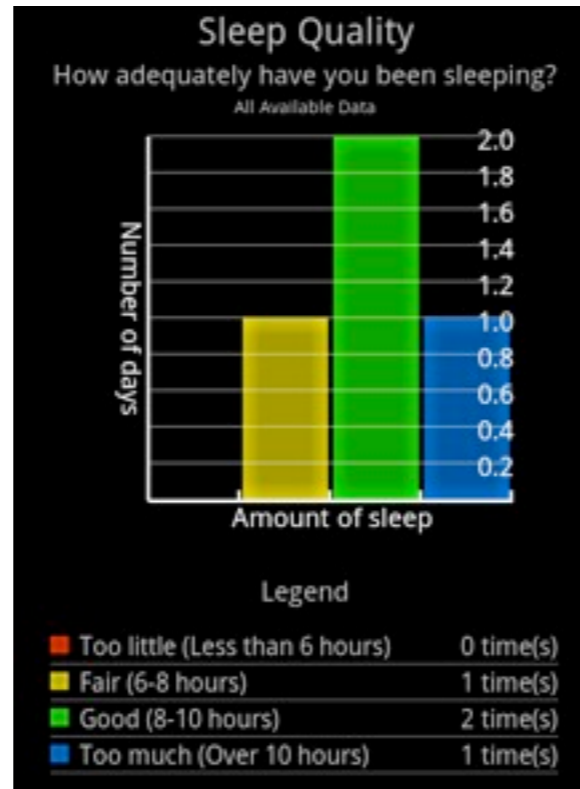
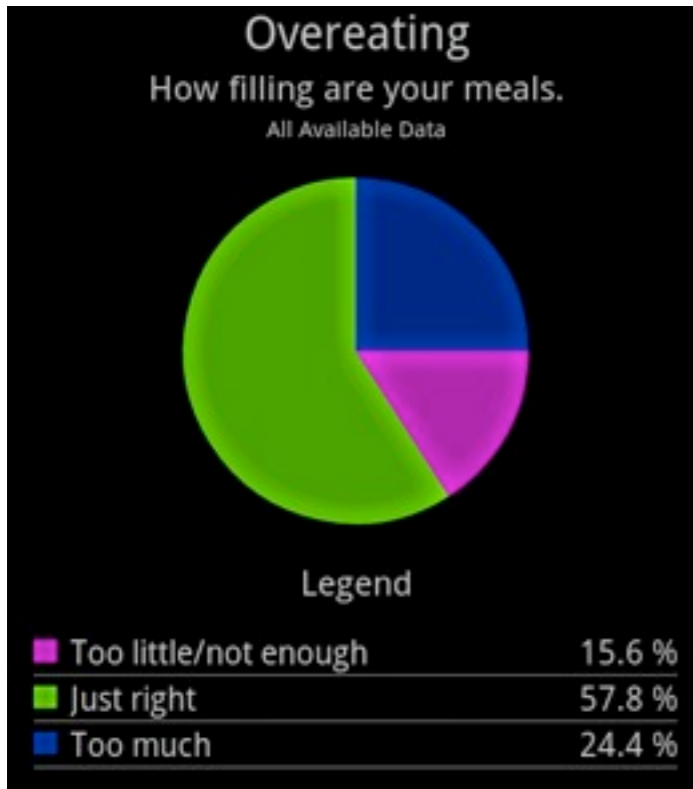


# Table Summaries

### Exercise Statistics

Statistics for various activity levels.  
All Available Data

	Avg. (mins)	Min. (mins)	Max.(mins)
Light	10.00	0.00	15.00
Moderate	10.00	0.00	20.00
Vigorous	30.25	2.00	45.00
Total Time	50.25	17.00	65.00



\* To Be Released August, 2011

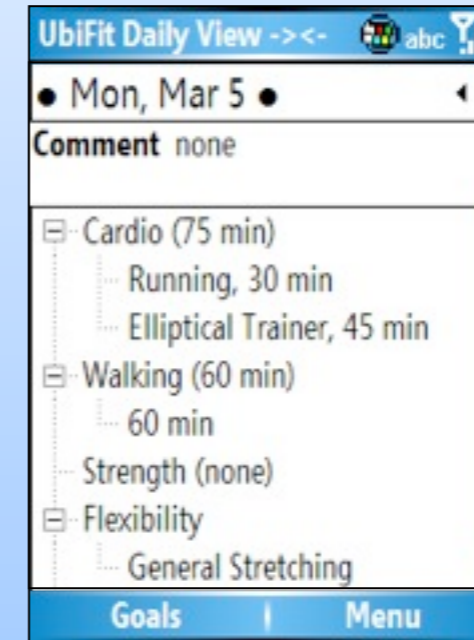
# Chart Summaries

Iyer, Ramanathan, et al

# Of course...“feedback” should look more like this and be tailored to individual participants-- *Ubifit (UW, Intel)*

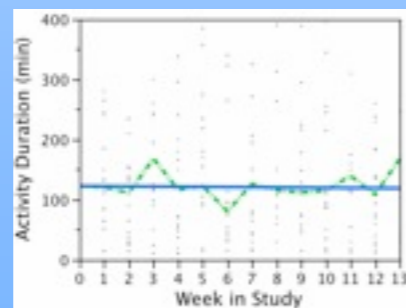
## ubifit garden

using on-body sensing, activity inference, and a personal, mobile display to encourage regular and varied physical activity

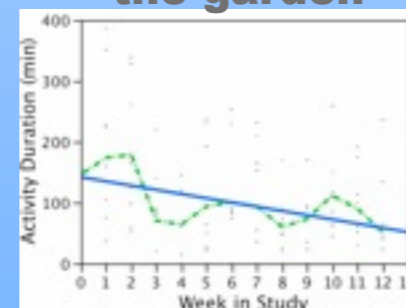


participants who...

had the garden

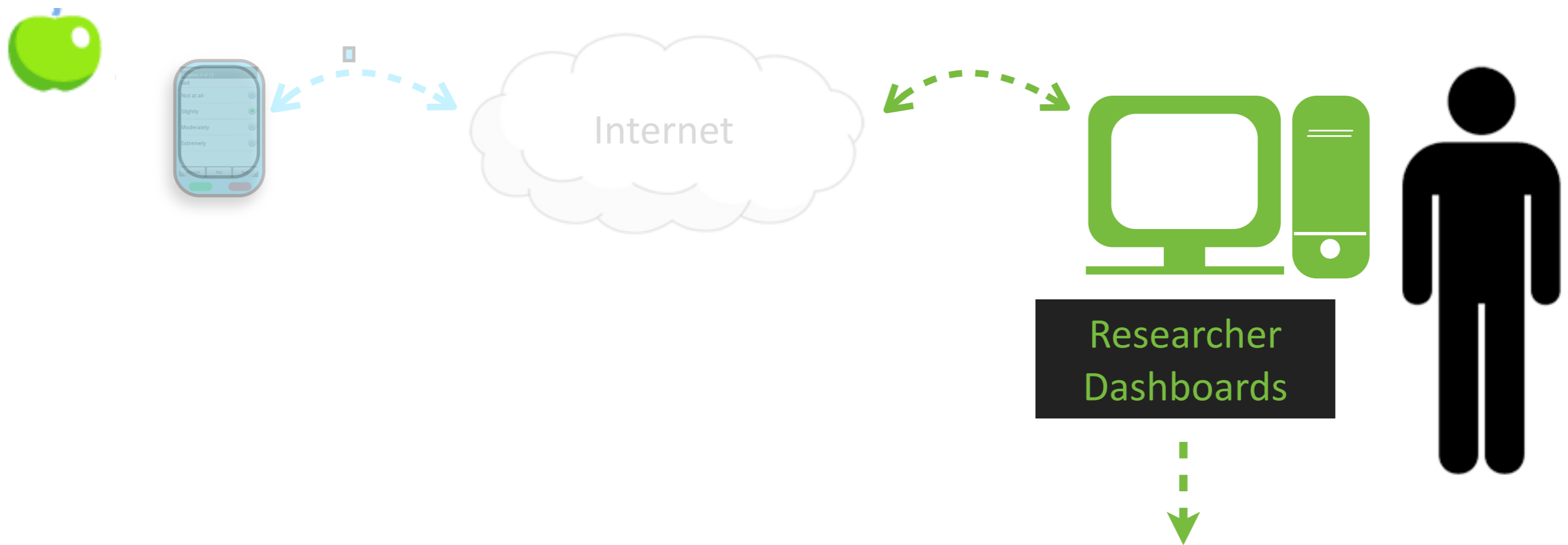


did NOT have the garden



<sup>1</sup> intel research seattle  
<sup>2</sup> dub, u of washington

consolvo, mcdonald, landay, chi 09 \* consolvo et al, ubicomp 08 \* consolvo et al, chi 08 \* choudhury et al, iee pervas mag '08 \* froehlich et al, mobisys '07 \* consolvo, paulos, smith, mobile persuasion '07



Researcher Dashboards

### Survey Creation

**Your AndWellness Campaign**

Campaign Name: MyDemoCampaign  
 Campaign Version: 0.1  
 Server URL: http://os219.dyndns.org/

---

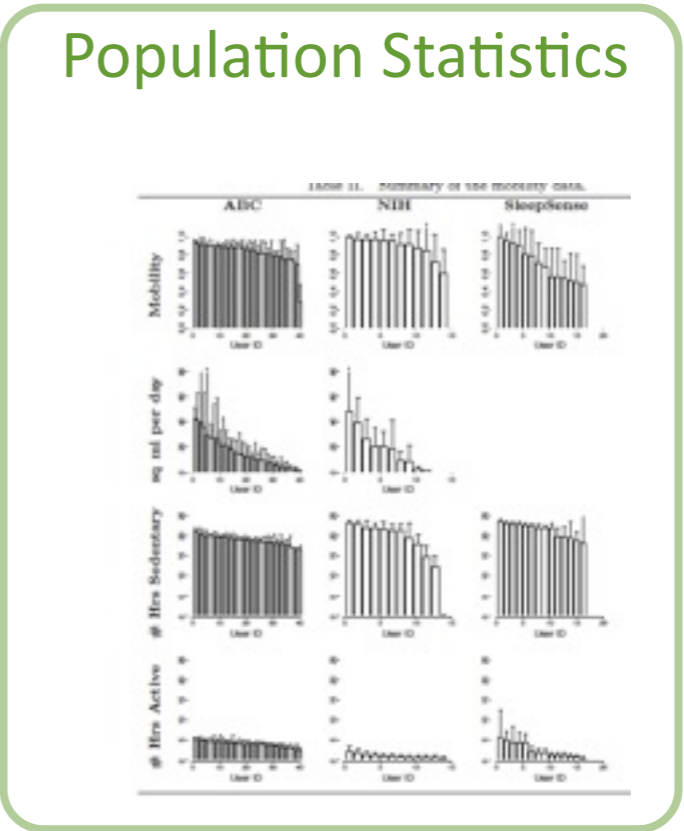
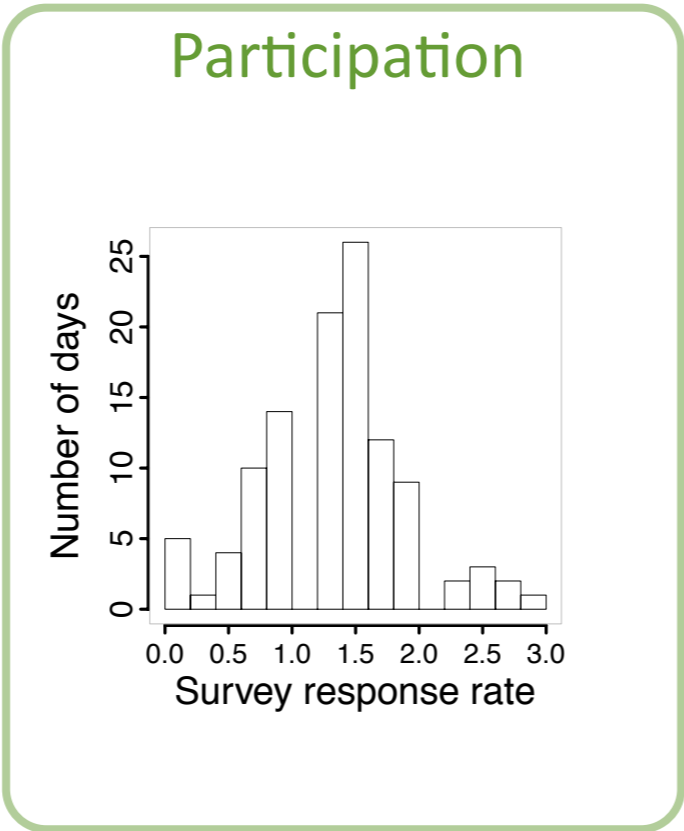
**Survey**

Survey Title: MyDemoSurvey  
 Survey may be taken anytime?

---

**Prompt**

Prompt ID (auto-generated): prompt1  
 Skippable?   
 Question:   
 Select Prompt Type: (required)

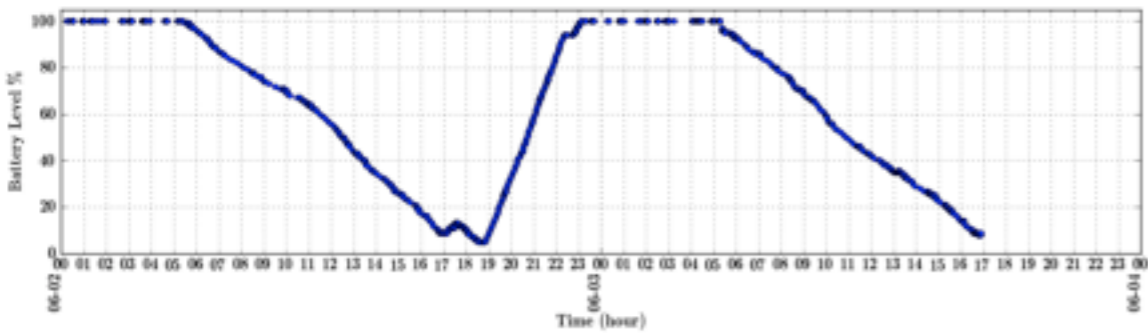


\* in progress for release, Dec, 2011

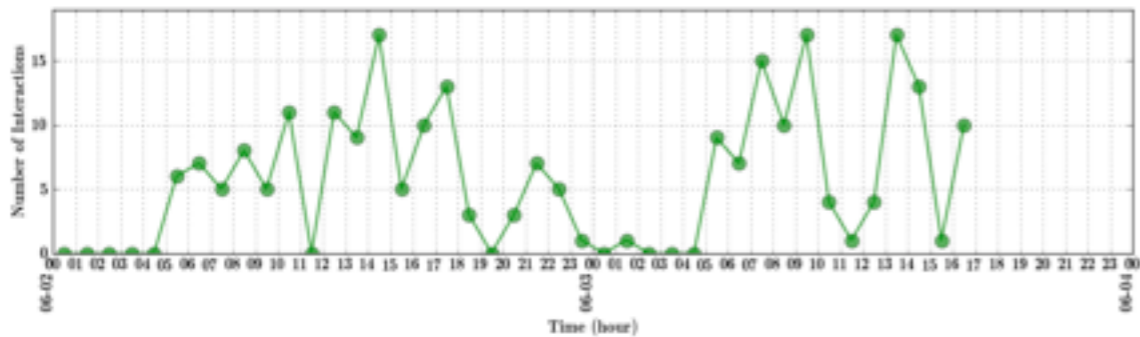
Ramanathan, Selsky, et al



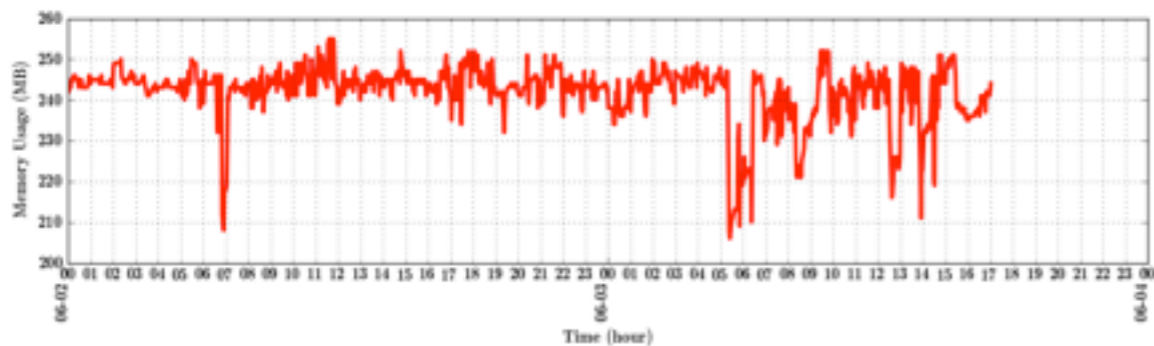
Remaining battery on phone



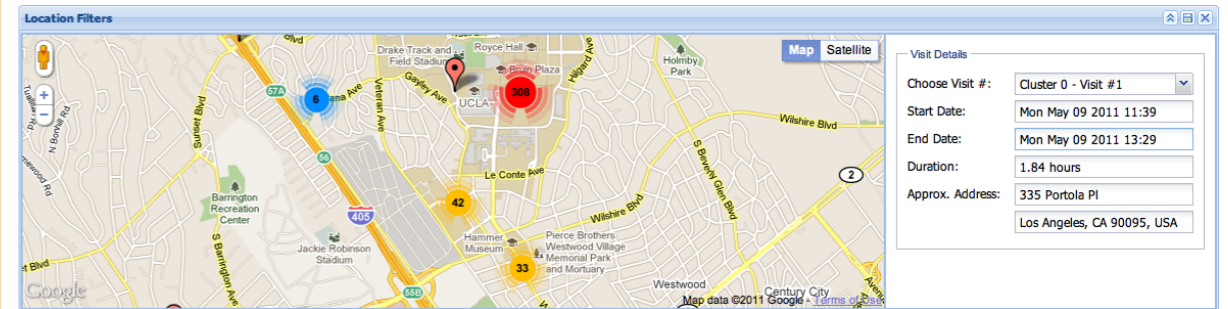
User interaction with phone



Memory usage on phone



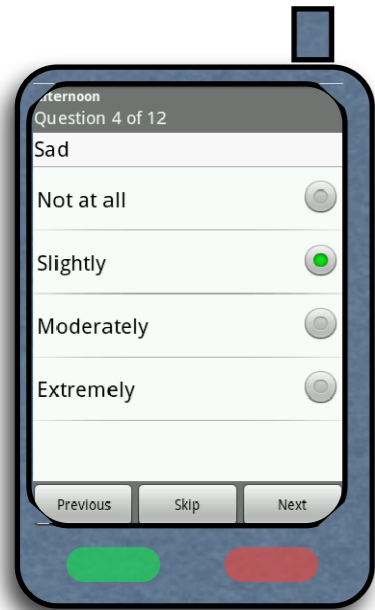
Filter by location, time, user



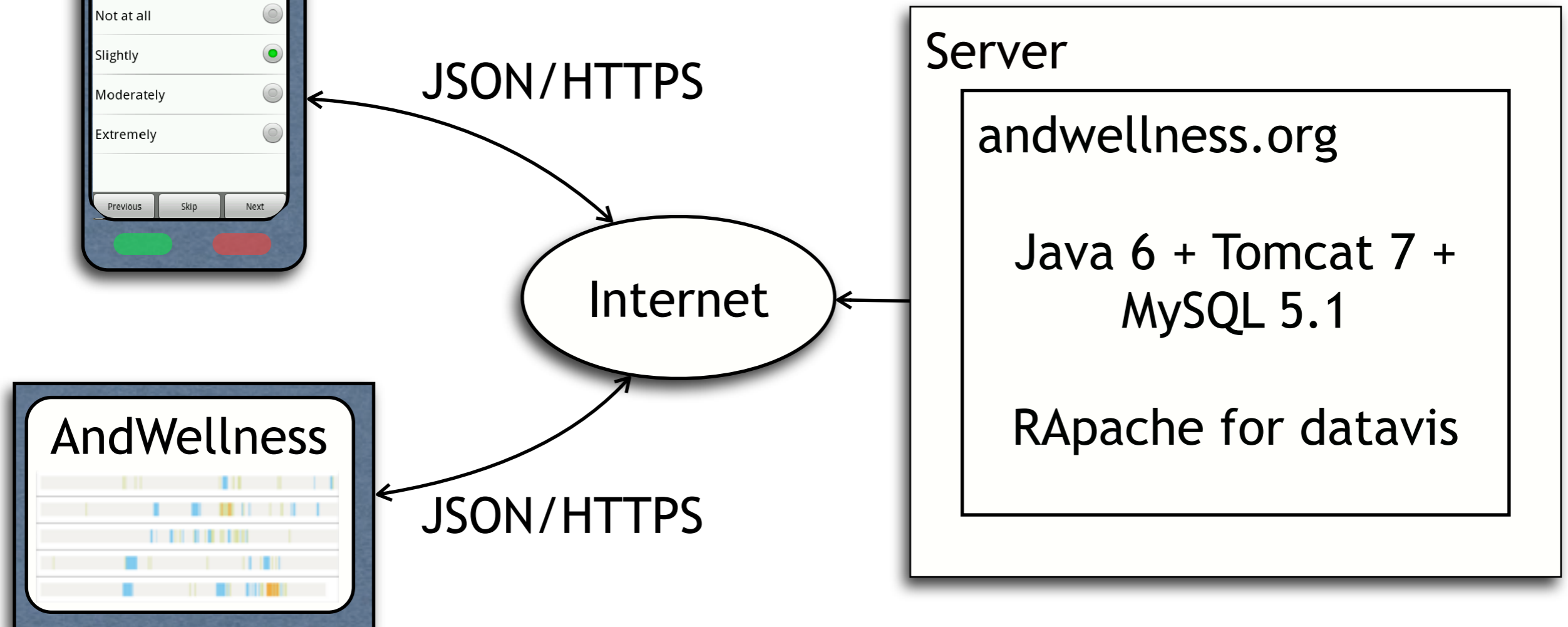
Wu, Falaki, Estrin, Ramanathan

# AndWellness system implementation

Smartphone



Server-side defined by HTTP APIs: GET and POST using JSON, standard HTTP data packaging



AndWellness



JSON/HTTPS

Web Browser Clients

What lies behind exposed API calls could be written in any programming language.

# Status of AndWellness features to date

(with guesstimate on how far along we are)

- Experience sampling, light-weight data capture (50%)
- Visualization/data presentation for end-user and researcher (15%)
- Smart triggers based on user configurable location, time, activity (25%)
- Background services for actigraphy, location tracing, system analytics (50%)
- Battery-preserving background services (50%)
- Open mHealth community building (15%)
- Participatory privacy policies and mechanisms (15%)

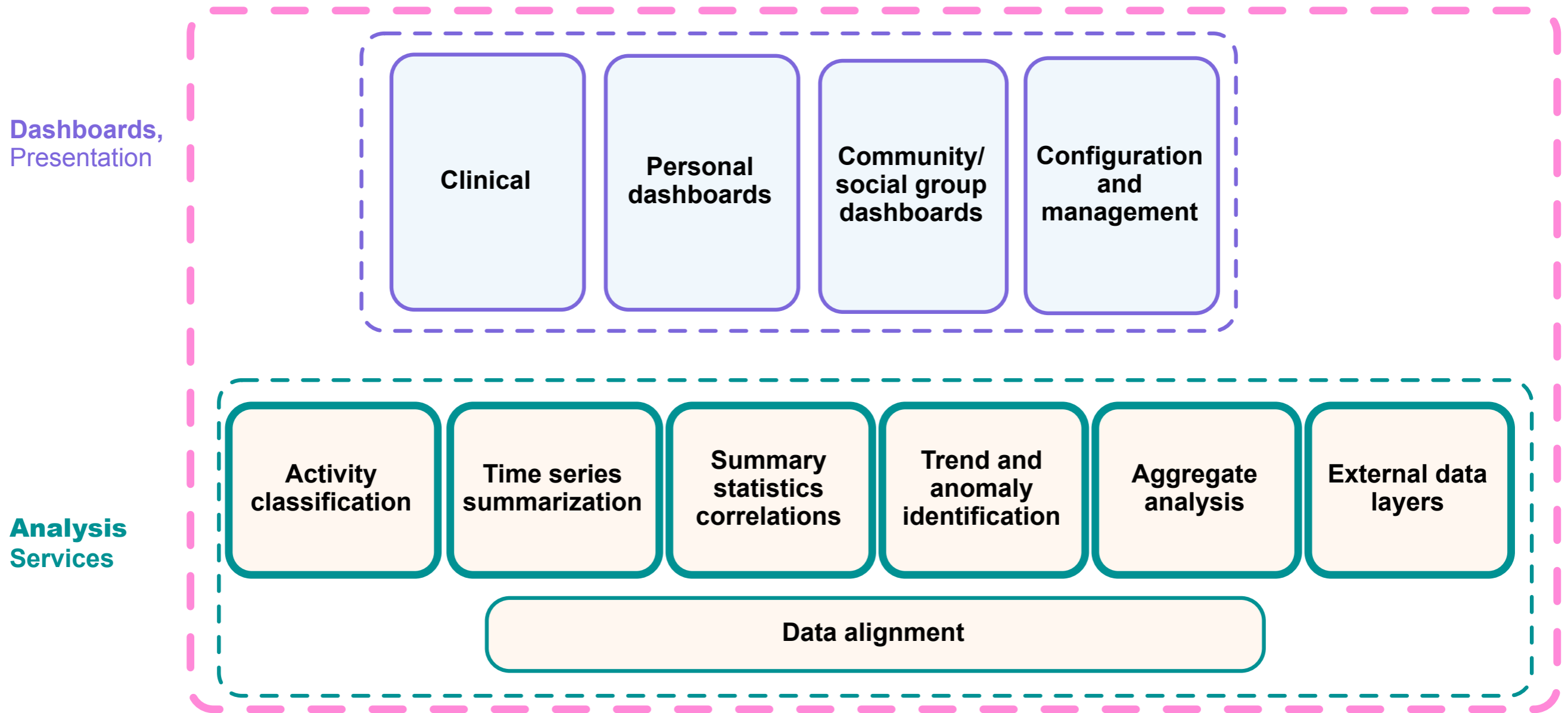
# Key research challenges

- Health sciences community:
  - Establish validity and reliability of mHealth instruments
  - Derive efficacy evidence base from rich usage, system analytics
  - Behavior change: defining, implementing, and adapting interventions that support sustained and beneficial change across populations
- Technical community:
  - Infovis: analysis, presentation, visualization, for self, clinician, researcher
  - Resource management, efficiency (enable full-day phone operation with background activity and data capture)
  - User modeling (eg community models (Choudhury) for activity classification, context, triggers
  - User engagement/experience: motivate sustainable user participation with game mechanics, adaptive interfaces
  - Selective sharing, usable privacy tools
  - Open systems



# InfoVis

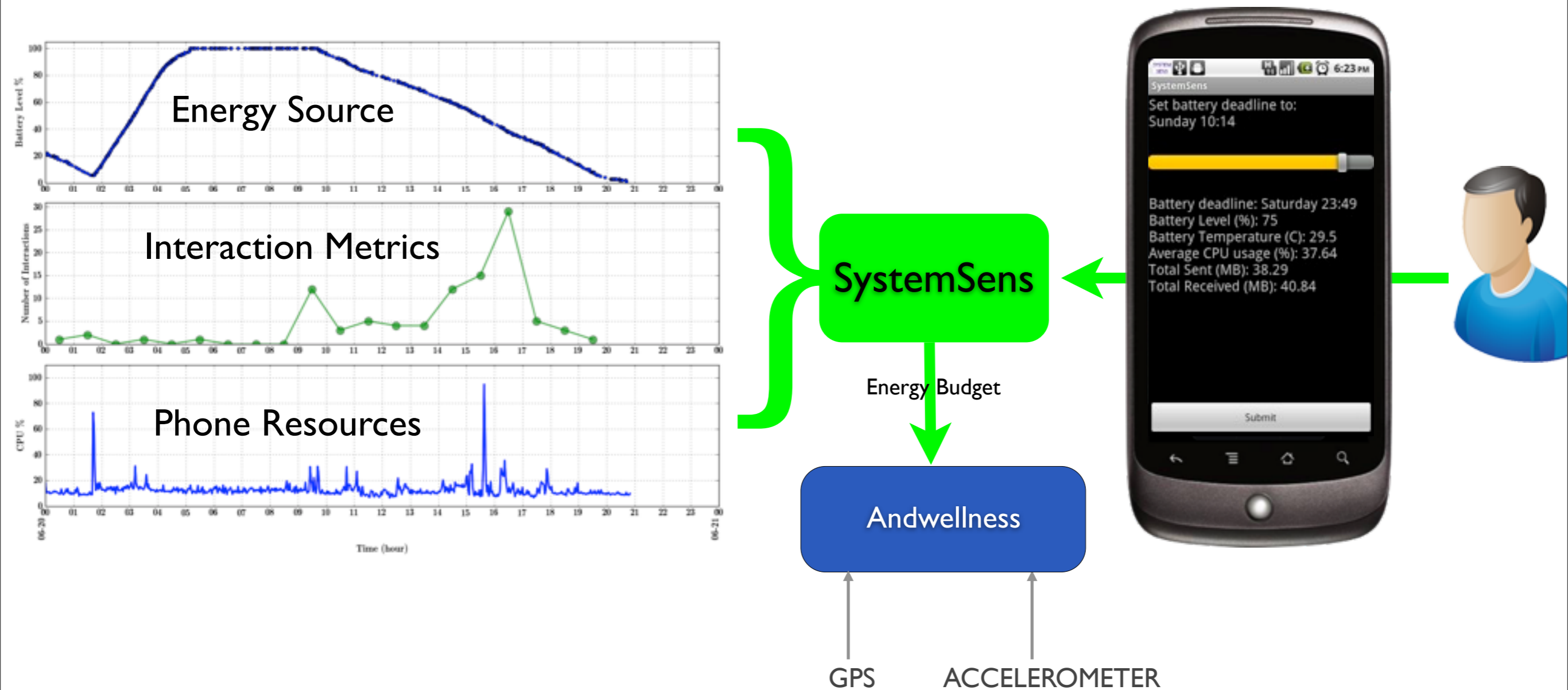
extract and present relevant trends, patterns, anomalies, correlations across diverse data streams and to diverse audiences



**Needs: pre-processing, feature extraction, integration with machine learning libraries and statistical analysis tools, incorporation of external datasets, geo-spatial analyses, informative and configurable presentation**

# Adaptive battery management for background applications

- **Usage and context** matter for battery management, e.g., 15% left battery at 10pm is not the same as 15% at 10am.



- Battery and resource monitor continuously guides applications to consume enough power to meet the deadline; trading off fidelity/resolution

Falaki, et al

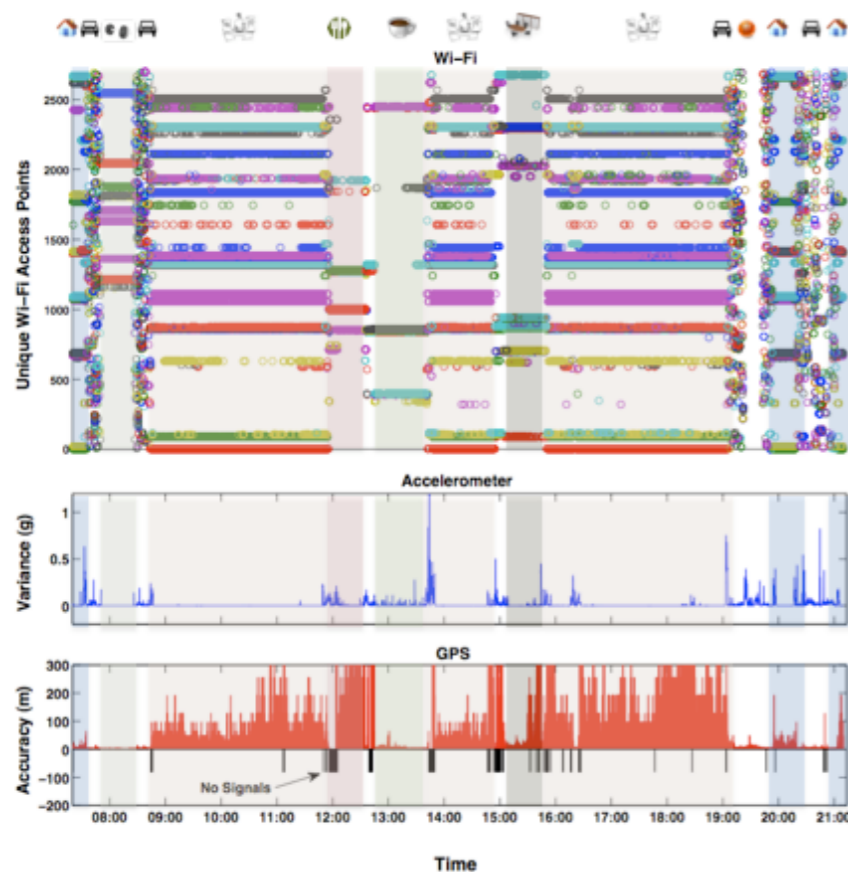
# Semantic places and path

## Objectives

- energy-efficiently sense semantic locations on battery-limited mobile devices
- automatically learn and recognize semantic places and paths closer to user's interpretation of location
- motivate user feedback to bridge between machine-learned and human-defined places

## Selectively leverage GPS/Wi-Fi/Accelerometer when each is informative/efficient

- people spend approximately 89% indoors, 5% in a vehicle, and 6% at outdoors on average

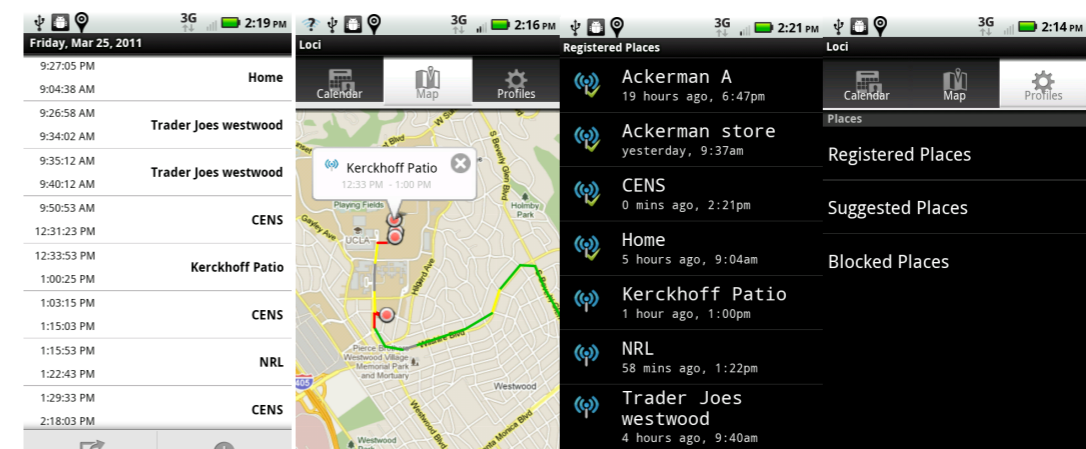


Sensor traces from a single day following a normal routine

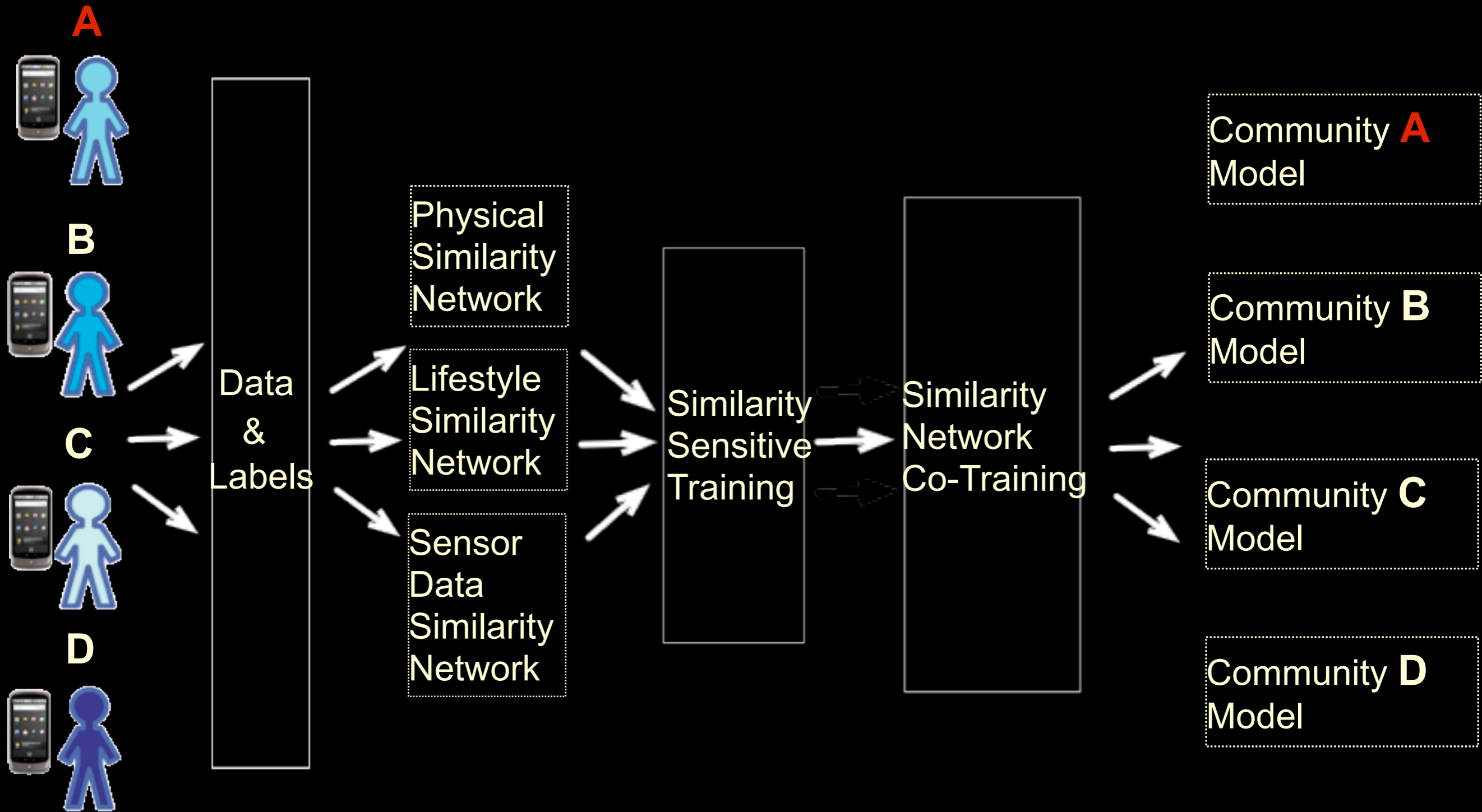
Signal patterns of surrounding RF beacons are noisy but useful for detecting semantic places

Many power saving opportunities exist when the device is immobile

GPS position fixes are inaccurate most of the time but informative when traveling paths connecting places



# User modeling (sic) Using community similarity networks to handle population diversity (T. Choudhury, Cornell)



# User engagement: informational incentives, feedback, game mechanics

**Informational incentives**, e.g., analytics about actions, encourage participation initially--See Consolvo, Choudhury, Mynatt

**Micro-payments/rewards** promoted even (sustained) participation in community data gathering--might also apply for participatory mHealth Reddy, et al 2009:

- Micro-payments based on competition worked best for short bursty data collections
- Very low baseline micro-payments discouraged individuals

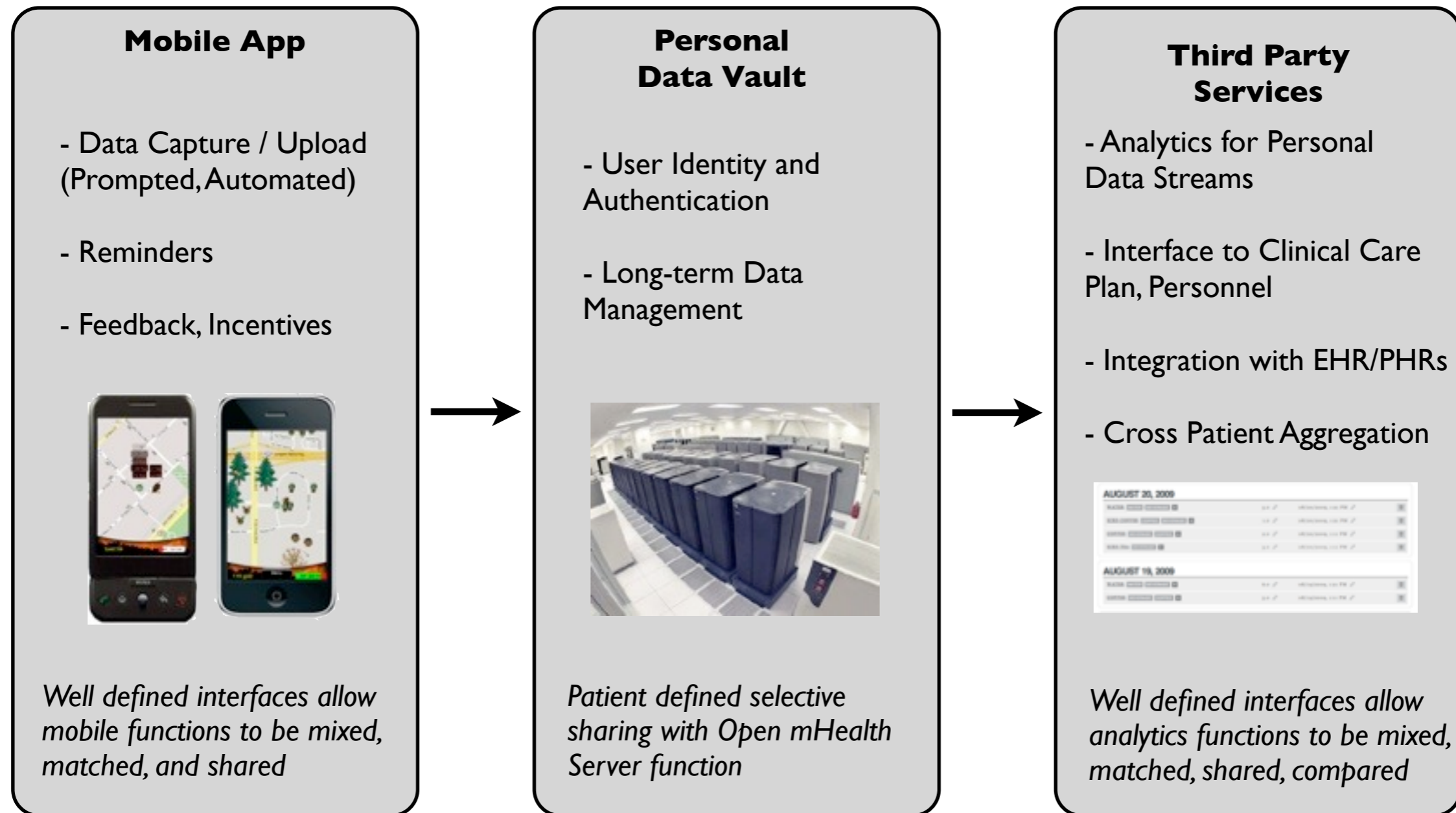
**Future directions:** game mechanics, social media tie-ins, goal setting and monitoring tools, adaptive over time for sustainability, configurable



**Mobile Ambient Wellbeing Display  
(T. Choudhury, Cornell)**

# Personal Data Vault (PDV):

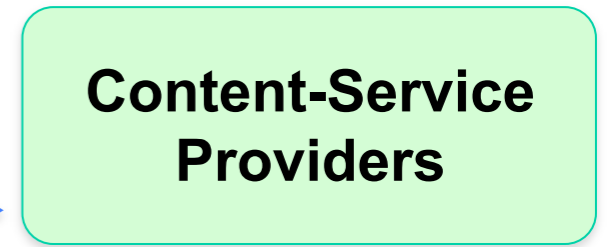
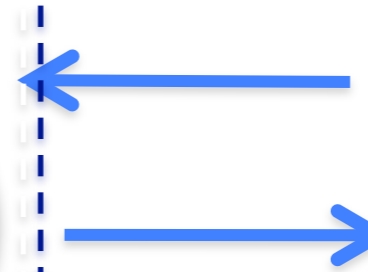
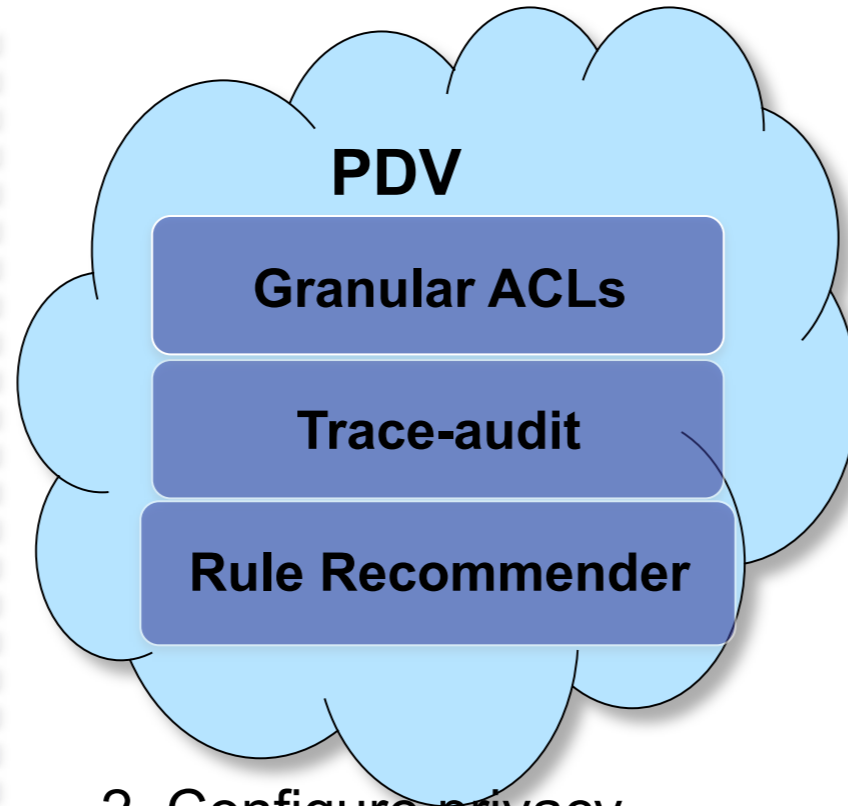
allow participants to retain control over their raw data by decoupling capture and sharing



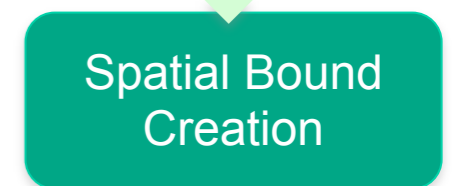
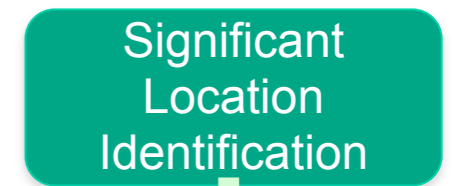
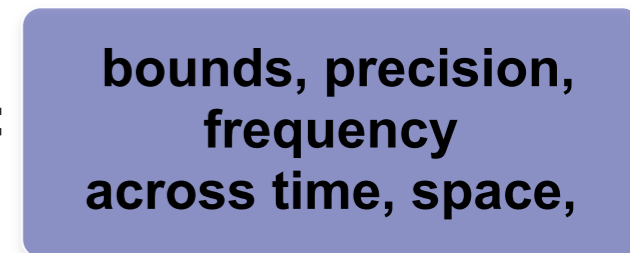
**vault + filters = granular, assisted control over what/when you send to whom, what data says about you, whether you reveal who you are or share anonymously, ...**

M. Mun, et al, CONEXT 2010

# But...can we make selective sharing usable?



2. Configure privacy policies/ACLs
3. Request data



**Granular ACLs:**

**Rule Recommender**

1. Upload raw data

2. Configure privacy policies/ACLs

4. Filter data to send

5. Send the filtered data

6. Check easy-to-read reports about continuous data sharing

7. Reconfigure ACLs

Step 6 and 7 can be repeated



# Importance of an open platform: avoid silos, promote innovation and transparency

## Bootstrap rapid cycle of learning, sharing, deployment

- ~80 % (guesstimate) system components reusable
- Largest missing pieces: *authoring, analysis-visualization, feedback*

## Facilitate research in methodology, treatment

- Systems gather usage data automatically for evaluation, iterative improvement
- Encourage modularity and sharing in methodologies, practice

## Development in the context of real applications and use

- Collaborative/participatory design process with continual feedback from users
- Diverse targeted pilots inform generalization, adaptation, expansion.

## Explore balancing of privacy protection and data sharing

- Variety of privacy/sharing policies
- Transparency of research and data processes for participants



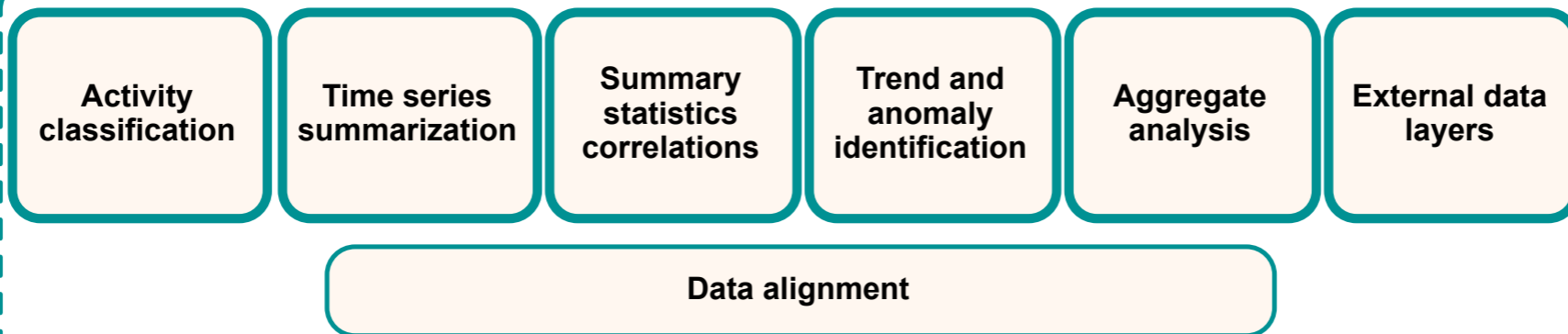
# Open mHealth System: functional components

Dashboards, Presentation



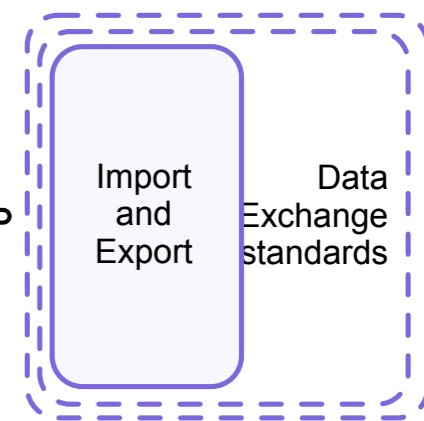
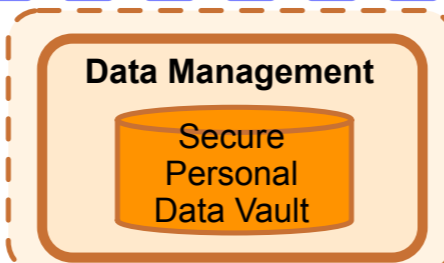
InfoVis

Analysis Services

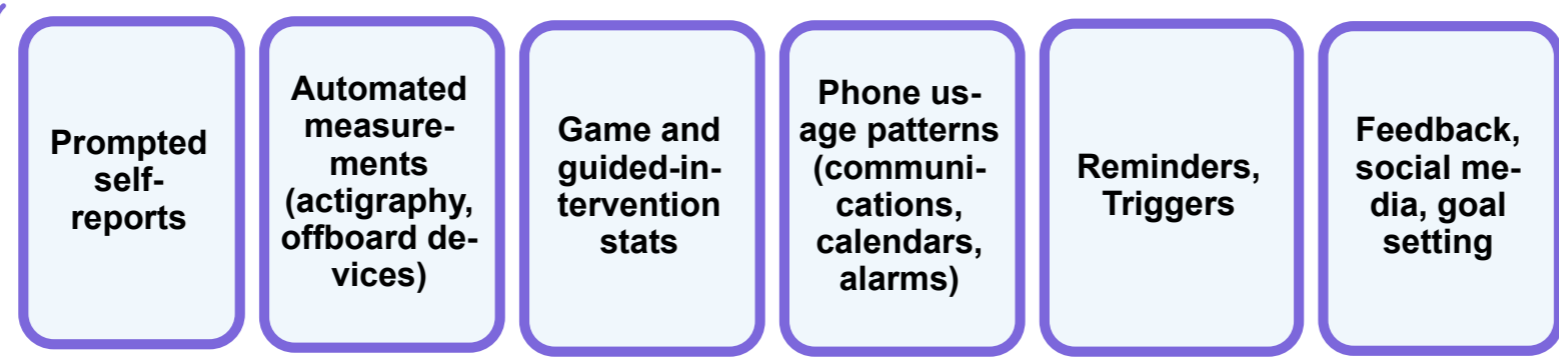


EHR/PHR, social media

Data Store



Mobile Data Collection



Current Stacklets

# Closing remarks (aka parting shots)

*“Approximately 25 years ago, government and industry invested in expanded access at a crucial time in the Internet’s development. The resulting networks and ubiquity of access provided fertile ground for technologies, ideas, institutions, markets, and cultures to innovate. The payoff from this investment created a commercially viable and largely self-governing ecosystem for innovation.*

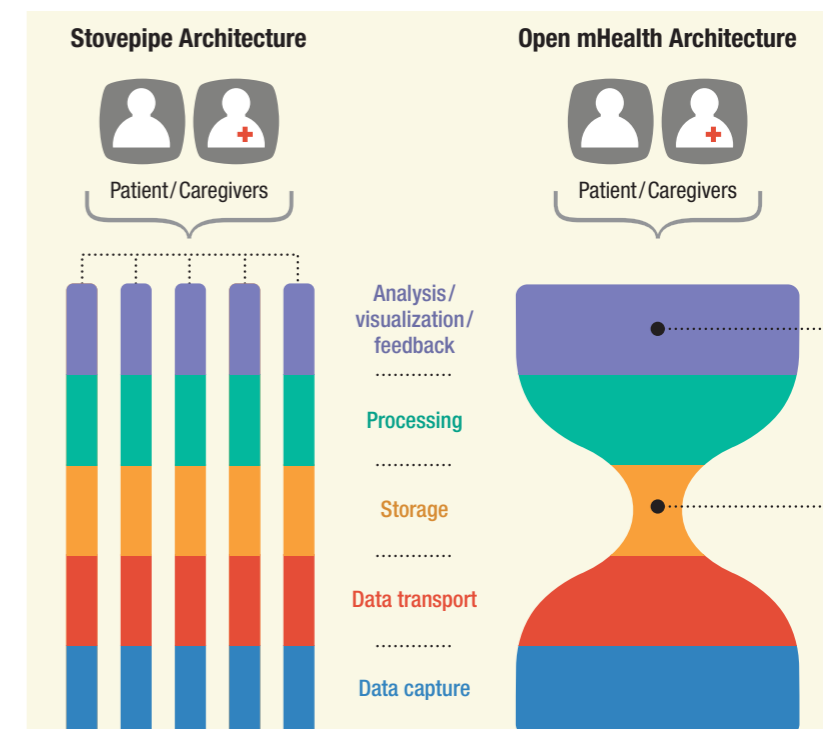
*The same can be done for global health. Government, commercial, and nongovernmental entities involved in health IT and innovation should cooperate to define and instantiate architecture, governance, and business models and to steer initial mHealth investments into open architecture.”*

- D Estrin, I Sim. Open mHealth Architecture: An Engine for Health Care Innovation. Science Magazine, Nov, 2010.

## Summer reading recommendations:

The filter bubble, Eli Pariser

Everything is Obvious\*, \*once you know the answer, Duncan Watts



Open mHealth initiative: <http://openmhealth.org>

# Acknowledgments: Collaborators and Sponsors

## Collaborators

### Technology faculty, PIs:

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### Application/domain expert faculty/PIs (Health science):

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Staff: Betta Dawson, John Jenkins, Mo Monibi, **Joshua Selsky**

Graduate students: Faisal Alquaddoomi, Hossein Falaki, Brent Flagstaff, John Hicks, Jinha Khang, Donnie Kim, Min Mun, Katie Shilton

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