

Confidential Computing

Cédric Fournet Azure Research

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What is Confidential Computing?



Data at rest

Encrypt inactive data when stored in blob storage, database, etc.

The industry moved from disks in the clear to **encrypted disks**, **with managed keys**

Existing Encryption



Data in transit

Encrypt data that is flowing between untrusted public or private networks

Evolved from browsing/moving data in the clear (HTTP), to encrypting data (HTTPS/TLS)

Confidential Computing



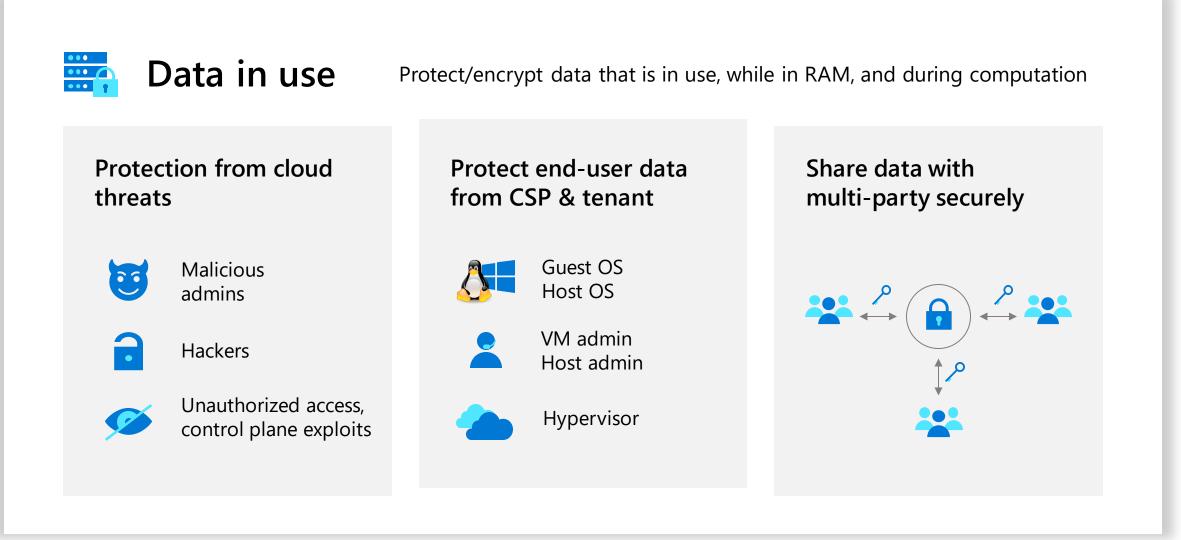
Data in use

Protect/Encrypt data that is in use, while in RAM and during computation

Evolving from computing in the clear to **Trusted Execution Environments**, like Intel SGX, TDX, or AMD SEV-SNP

see also Toward Confidential Cloud Computing – Communications of the ACM

What is Confidential Computing?



see also <u>Toward Confidential Cloud Computing – Communications of the ACM</u>

10 years of Confidential Computing

Looking back: theory (TTPs, information flow) and early experiments Now: mainstream hardware support (CVMs) & deployment in production Next: secure default for the public cloud?

This talk: three ongoing research projects:

- How to deploy confidential ML workloads?
 Azure Confidential GPU VMs with NVIDIA H100 Tensor Core GPUs
- 2. How to keep track of attested code? Transparent software supply chain for confidential computing
- *3. How to prevent side channels?* **Principled partitioning and scheduling of microarchitectural resources**

Inside Azure Confidential GPU VMs with NVIDIA H100 Tensor Core GPUs

Microsoft + Nvidia, 2020—2024

AI Accelerators is the Next Frontier of Confidential Computing

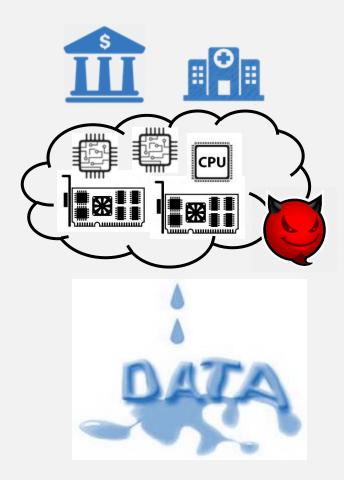
How to get the most value out of sensitive data?

Cloud accelerators enable AI at scale

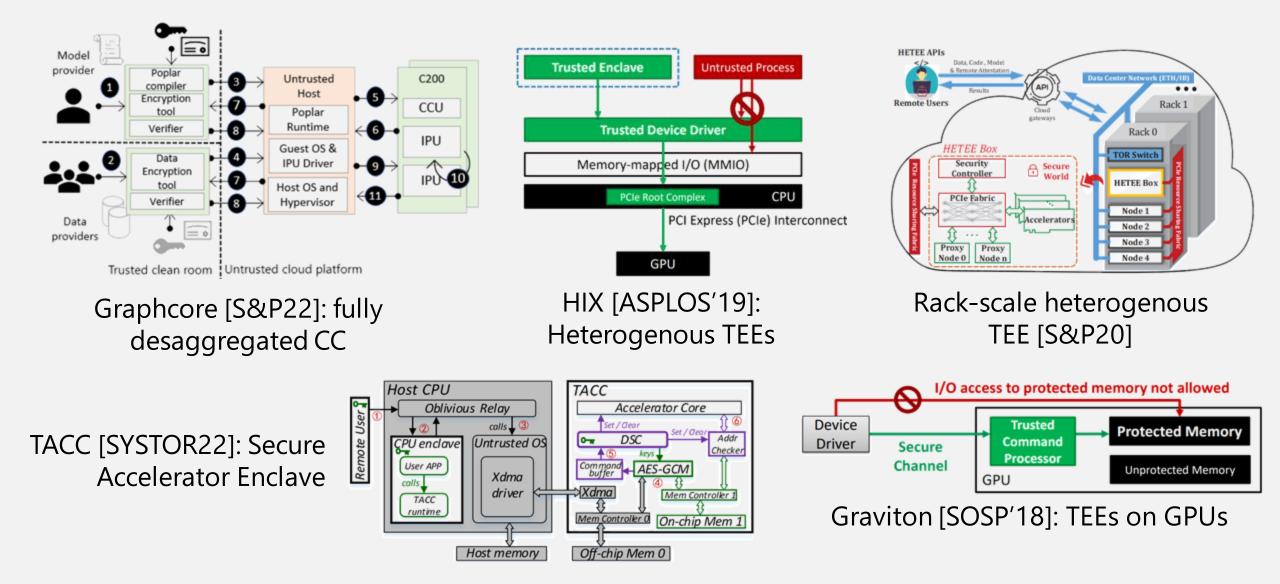
- \cdot Medical diagnostics, financial forecasting, generative AI
- \cdot Large models require 10^N scarce, high-end GPUs

Ever-growing confidentiality & privacy concerns

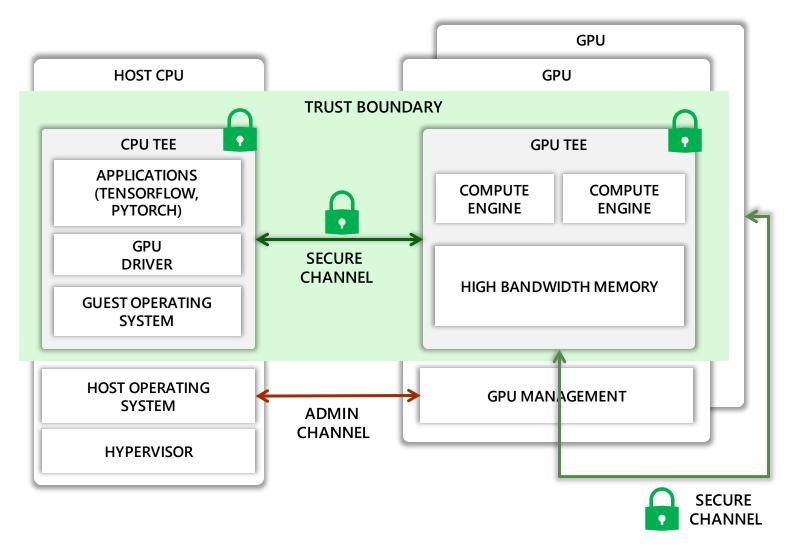
- Privacy-sensitive data (e.g., medical history, transactions)
- · Proprietary AI models (e.g. API access to GPT4)



AI Accelerators is the Next Frontier of Confidential Computing

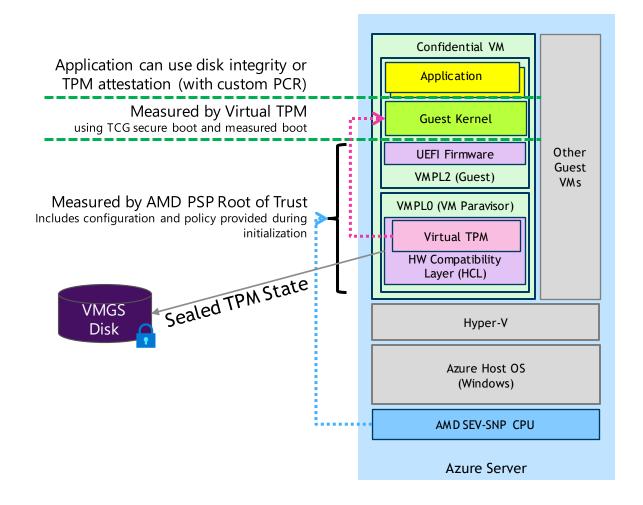


Confidential Computing on NVIDIA GPUs: Requirements



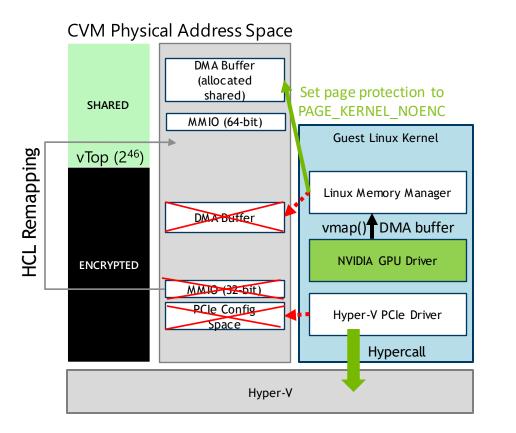
- **Compatibility**: should run unmodified CUDA applications
- **Uniformity**: use same GPU driver codebase for CC mode
 - Use VM-based TEE to run GPU driver and CUDA runtime libraries
- Host & Hypervisor isolation
 - Memory protection
 - Encrypted commands
 - Encrypted DMA
- Remote attestation
- High performance

Overview of Azure Confidential VMs (AMD SEV-SNP)



- Azure Confidential VMs aim to run stock distributions (Ubuntu, RHEL), despite some guest enlightenments (up-streamed / backported by Microsoft).
- Critically, C-bit page encryption and RMP management are handled in HCL rather than in the guest Kernel
- Kernel attestation relies on vTPM for TCG measured boot. Guest applications can be implicitly attested through disk integrity or explicitly with TPM quote & PCR
- We also rely on HCL to provide persistence of the vTPM state (required for guest image encryption & integrity)
- Why should the guest trust the CVM's virtual TPM?
 - The TPM is implemented in a small hypervisor that is measured by the AMD PSP Root of Trust
 - We use the VM Privilege Level of AMD SEV-SNP to offer transparent devices (TPM, disks) to the guest
 - The AMD PSP attestation of the CVM firmware components (HCL, TPM, UEFI) is exposed via the TPM

Assigning PCIe Devices to vTOM Confidential VMs



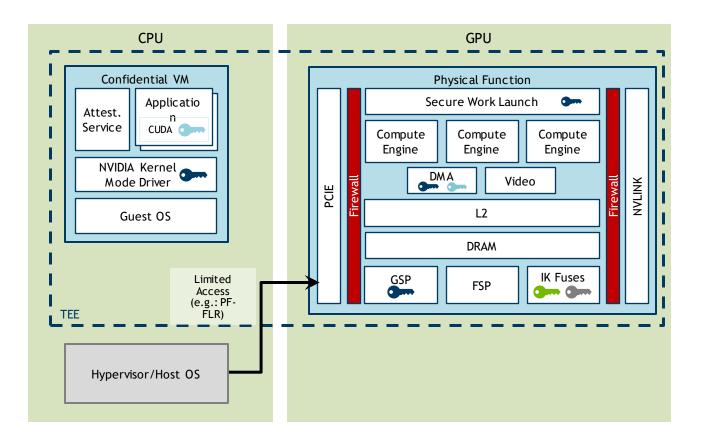
CVMs split the physical address space between encrypted pages (address < vTOM) and shared pages (address >= vTOM).

- 1. Only shared pages can be accessed outside the CVM. DMA buffers must be mapped above vTOM.
- 2. PCIe config space access (used to enumerate devices) requires Hyper-V emulation through hypercalls

For drivers: no change when using standard Linux DMA APIs. Other APIs like vmap() require the 'NOENC' flag.

Linux patches are up-streamed to Linux 6.3 and backported to Ubuntu 22.04.

GPU Isolation Features in CC Mode



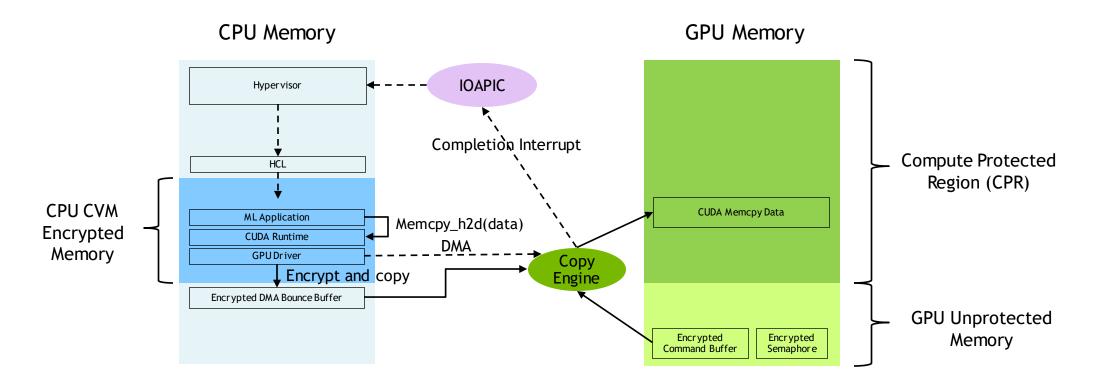
When Nvidia's Hopper GPU boots in confidential mode, it blocks ingress and egress for the Compute Protected Region (CPR) of GPU Memory

- The PCIe Firewall blocks access by the CPU to most registers and all of the GPU CPR Memory
- NVLINK Firewall blocks access by NVLINK peer GPUs to GPU CPR Memory.
- DMA engines can only read or write outside of CPR with encryption enabled
- All other engines (e.g. Compute SMs) are blocked from reading or writing outside of CPR.

The Compute Protected Region of memory is secured so that the GPU can process data at full speed in its High Bandwidth Memory

All GPU performance counters are disabled, to protect against side channels.

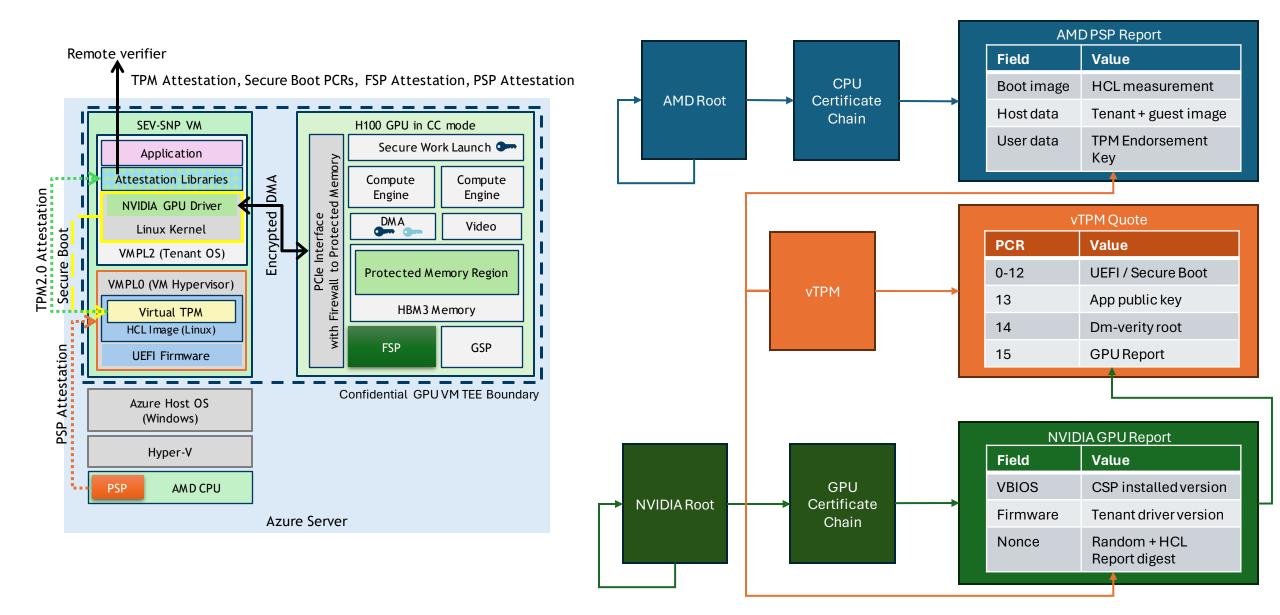
How Memory is Managed in Confidential Mode



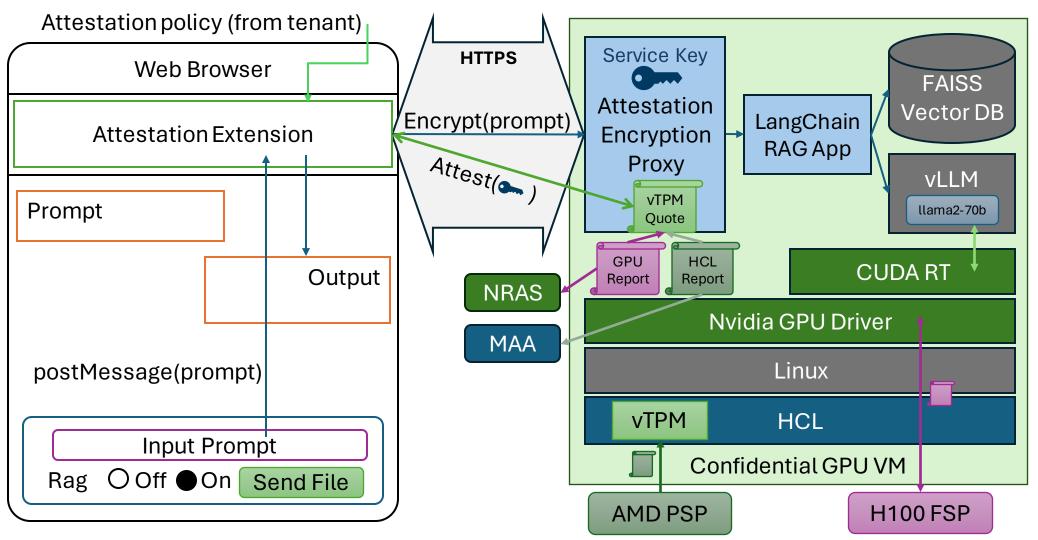
- By default, all Guest VM memory is encrypted by SEV
- To perform a DMA the GPU driver must encrypt and copy to data to a bounce buffer in shared memory page
- The interrupt for DMA must also be re-injected by the Hypervisor. We use HCL to do this efficiently.

- Most of the GPU memory is configured as Compute Protected Region (CPR), protected by hardware firewalls
- A small portion of GPU memory is outside of the CPR and is used for:
 - Encrypted CUDA Command Buffers & Semaphores
 - Bounce Buffers for NVLINK Peer to Peer

Attestation of Confidential GPU VM Applications

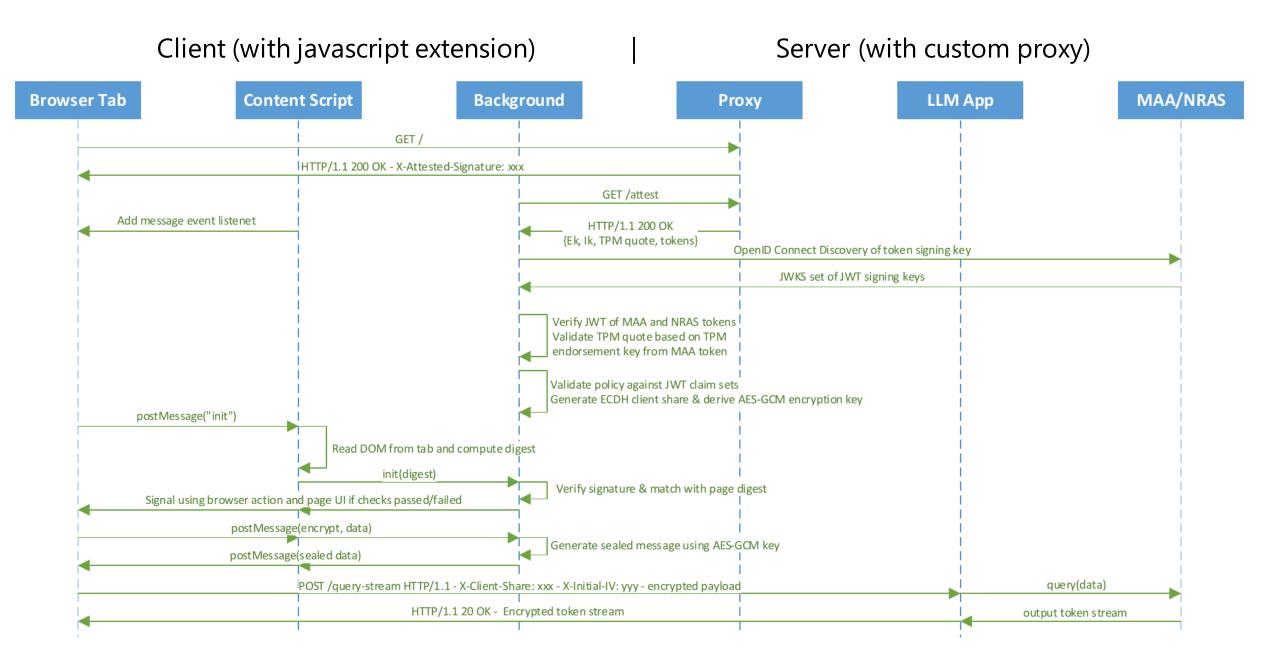


Demo: Sample Confidential Retrieval-Augmented Generation (RAG)



see also Mark Russinovich's demo

Application-level Attestation and Encryption Protocol



Why Should I Trust Your Code? Transparent Updates for Confidential Computing

See also Why Should I Trust Your Code? – CACM

The Attested Code Update Problem

Which code hash should I trust for this service ??

Cloud services are frequently updated, to add functionality, fix bugs, or patch CVEs.

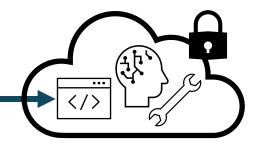
- Code reviews take time & effort, and they are not perfect.
- Most users can't review source updates and rebuild attested binaries
- Most service providers can't wait
- The "attested TCB" for the service includes code from multiple providers (firmware, system, runtime, apps, libraries, containers) which all require authorization & updating



1. Connect (TLS)

- 2. Verify TLS certificate
- + attestation report
- + platform certificate
- 3. Exchange private data

TEE running a cloud service



The rest of the cloud (host, hypervisor, CSP) need not be trusted

Transparency: Core Intuition

We cannot stop supply chain actors from making false claims, but we can make them accountable by requiring all claims be registered in verifiable **transparency ledgers**.

This ensures that malicious actors that make contradictory claims to different entities (customers, auditors, regulators) can be detected and held accountable.

Examples of Transparency Systems

<u>Certificate Transparency</u> [RRC 6962] Adam Langley, Emilia Kasper, Ben Laurie (Google)

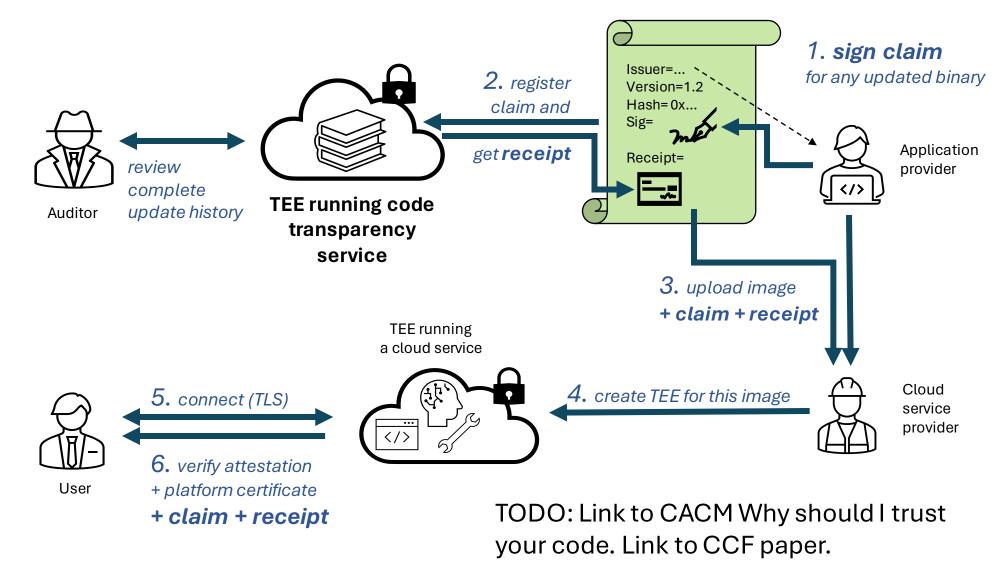
CONIKS: bringing key transparency to end users, M. S. Melara, A. Blankstein, J. Bonneau, E. W. Felten, and M. J. Freedman (USENIX Security'15).

Keeping authorities "honest or bust" based on large-scale decentralized witness cosigning (IEEE S&P '16)

CHAINIAC: Proactive Software-Update Transparency via Collectively Signed Skipchains and Verified Builds (Usenix'17, EPFL)

<u>Contour: A practical system for binary transparency</u> logging on bitcoin the latest authorized binary version. M. Al-Bassam, S. Meiklejohn (Data Privacy Management, Cryptocurrencies and Blockchain Technology, 2018).

Proposal: A Transparency Service (TS) for Attested Code



Proposal:

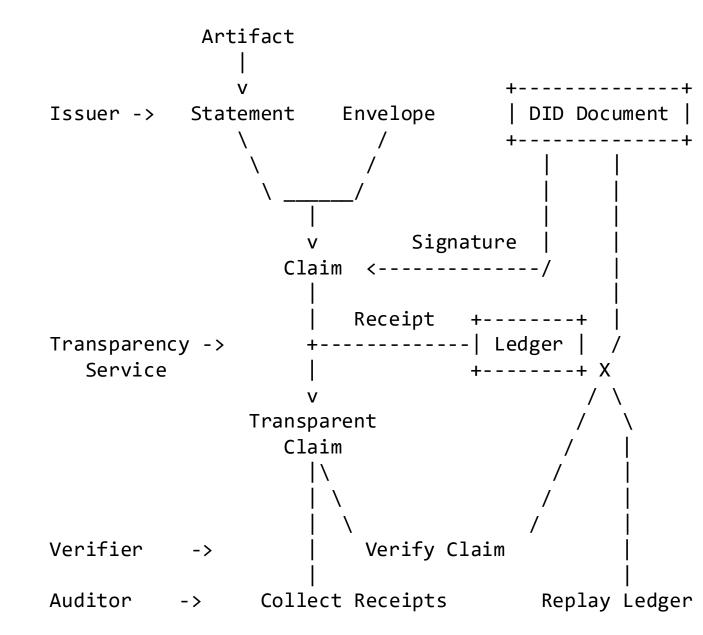
A Transparency Service (TS) for Attested Code

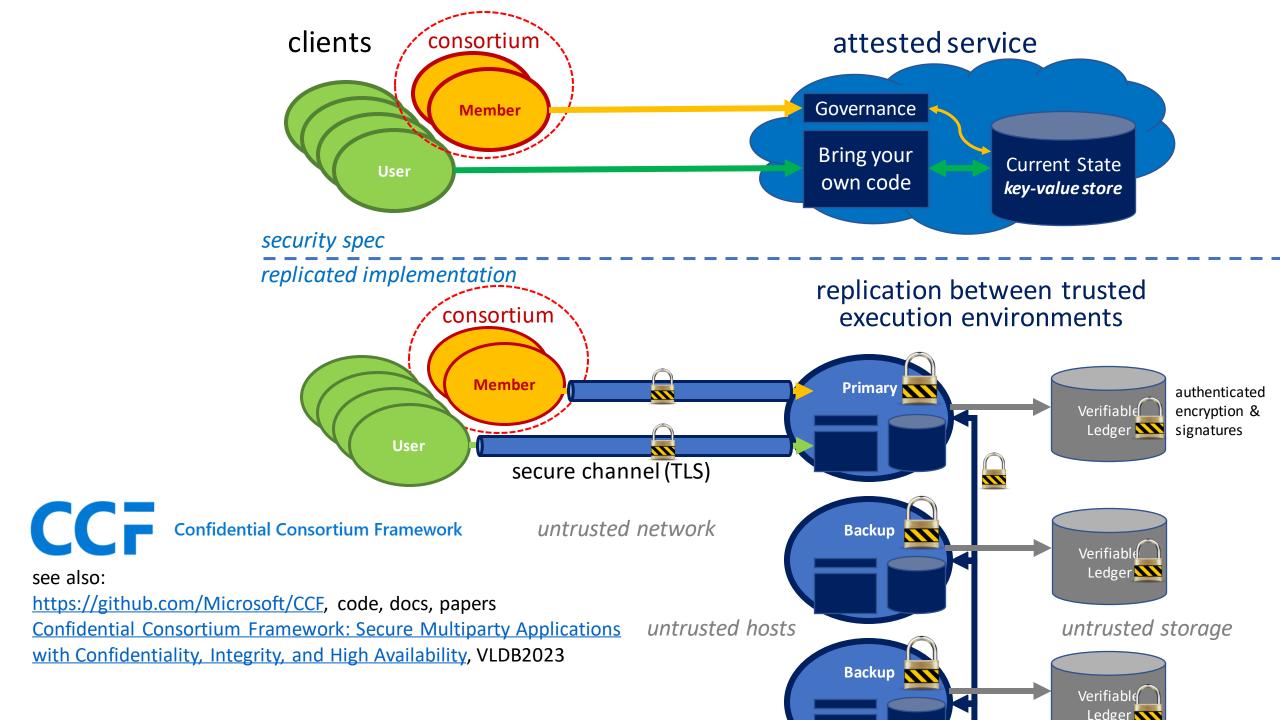
Building blocks:

- 1. IETF SCITT architecture for transparent claims & protocols
- 2. CCF as an attested transparency service & append-only log
- Delegation policies and confidential containers to automate our software supply chain for confidential services (source-code release, build, deploy)

Supply Chain Integrity, Transparency, and Trust (SCITT)

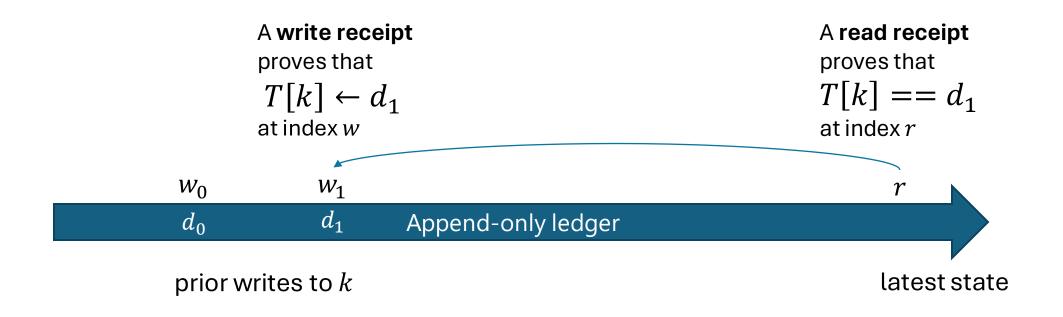
- Interoperable transparency support for recording statements in (generic) supply chains
- Claim formats (CBOR)
 - standardized headers
 - standardized proofs of registration (receipts)
 - opaque payloads
- Issuer identification and signing (COSE)



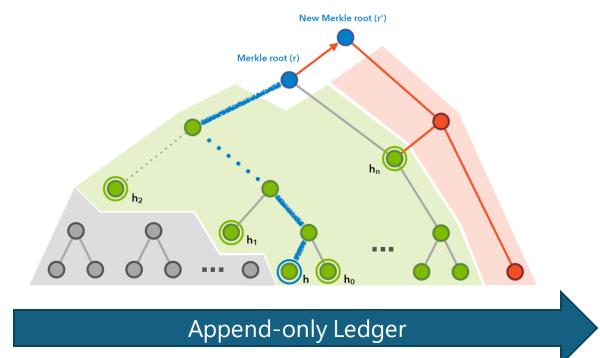


Receipts: Proofs of Registration & Freshness

A claim $k = (issuer, feed) \mapsto d$ may have been registered 6 months ago... ...and still be the latest for this k, as of yesterday



Receipts: Proofs of Registration & Freshness



Writes receipts are implemented by signing the root of the plain binary Merkle tree over the whole ledger contents

They can be issued efficiently:

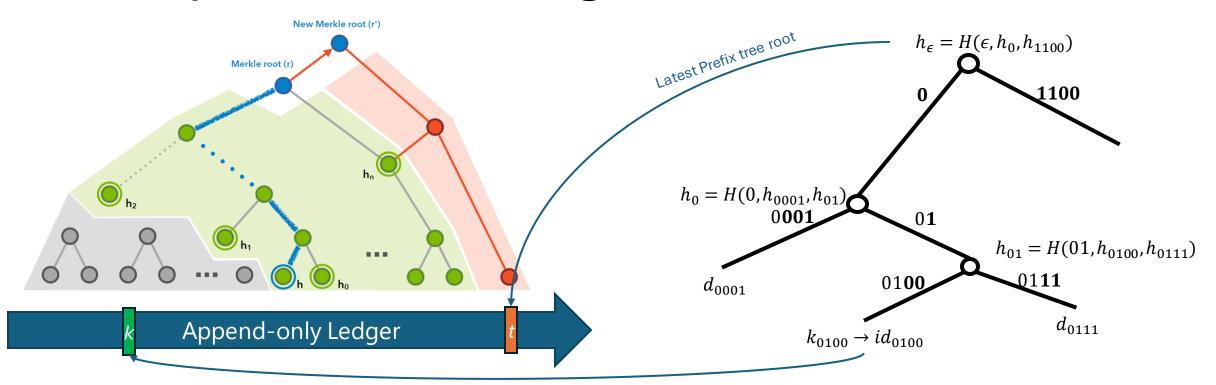
- One hash per transaction
- One signature per transaction batch

The signing key is supported by attestation reports and governance transactions, also recorded in the ledger

COSE_CounterSignature = {
 "serviceId" => bstr
 "transactionId" => tstr
 "alg" => int
 "signature" => bstr
 "proof" => [+ ProofElement]

- ; Hash of public key of CCF service
- ; CCF transaction id
- ; Signature algorithm
- ; Signature over tree root
- ; Intermediate hashes (Merkle path)

Receipts: Proofs of Registration & Freshness



Read receipts are implemented using a separate prefix tree (indexed by issuer + feed) pointing to the latest write index.

The prefix tree root is frequently timestamped and committed to the ledger

Read receipts can be attached to a Write receipt for that index. Read receipts can be efficiently refreshed from the ledger.

Registration Policies

Receipt verification ensures the transparency service has successfully applied all (transparent) registration policies:

- Policies can prevent many common supply chain attacks (by verifying identifiers, signatures, release tags, version numbers,...)
- Policies can ensure that sufficient metadata is recorded to enable independent auditing against more advanced attacks, and thus deter/blame bad actors.

Simple policies are directly enforced by the transparency service

• In our prototype, scripted verification of crypto evidence (certificate, signatures, receipts, attestations)

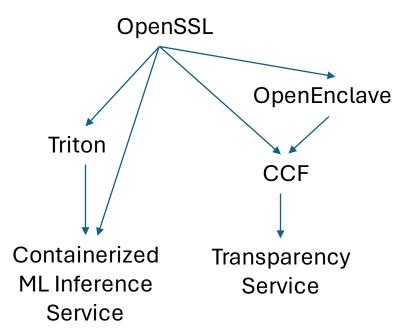
Advanced policies are enforced by custom TEEs (themselves verifiable using simple policies)

• In our prototype, containers for source release, for building binary packages, containers, and enclaves

Transparent Attested Build

- 1. Building a sample confidential ML inference service based on Triton
- 2. Bootstrapping our transparency service

Large complex build steps *but* making them transparent and attested only requires superficial changes (a few lines in scripts and dockerfiles)



Project	LOC	Output Image (GB)	Layers	Build time (sec)			URLs	Output claim size (KB)
				Baseline	Proxy	TEE		
OpenSSL	24	-	-	464	618	736	155	34
OpenEnclave-base	16	2.01	7	387	678	1046	514	98
OpenEnclave	32	2.20	9	1870	2046	2390	81	23
CCF	43	4.39	14	2901	2911	3310	545	117
TS	29	0.54	15	115	200	293	66	11
Triton	16	1.78	15	1260	1432	1744	572	128

Principled Side-channel Protection

Boris Koepf, Stavros Volos, Oleksii Oleksenko, Jana Hofmann, Cédric Fournet

See also Project Venice for papers, details, etc



Isolation is core to Confidential Computing

- \cdot Smaller, delimited TCBs
- End-to-end encryption, during computation: **no direct leakage**

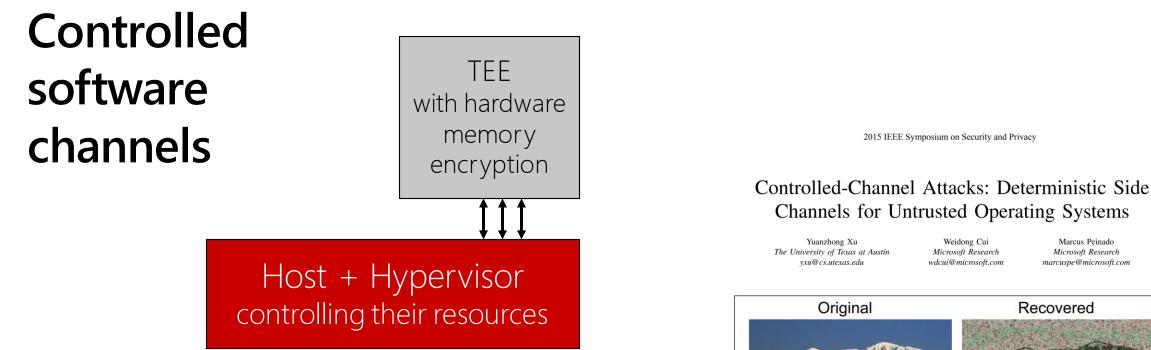
Sharing is core to Cloud Computing



- Amortizing cores, caches, buffers, memory, disk, network across many tenant workloads.
- Example: Growing core count sharing large expensive DRAM

Side-channels are an essential issue

- Largely ignored in early hardware implementations
- Largely exploited in attacks papers (in the lab)



The cloud provider is a powerful attacker that allocates all resources and observes their use at a fine granularity

- Initial attacks targeted jpeg and spellchecking libraries, by invalidating code pages to infer data-dependent control flows
- Recent attacks exploit one-stepping and zerostepping of target TEE.

(a) Original Recovered (b)

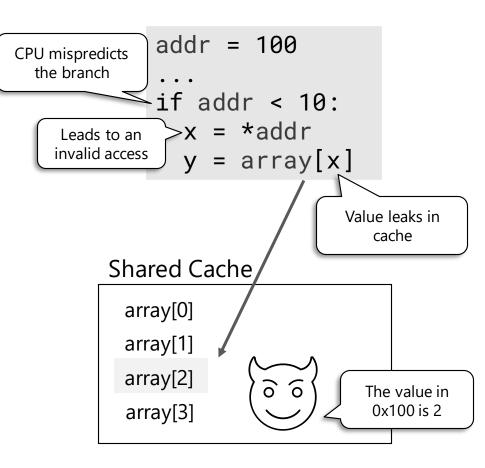
Microarchitectural Side-channels

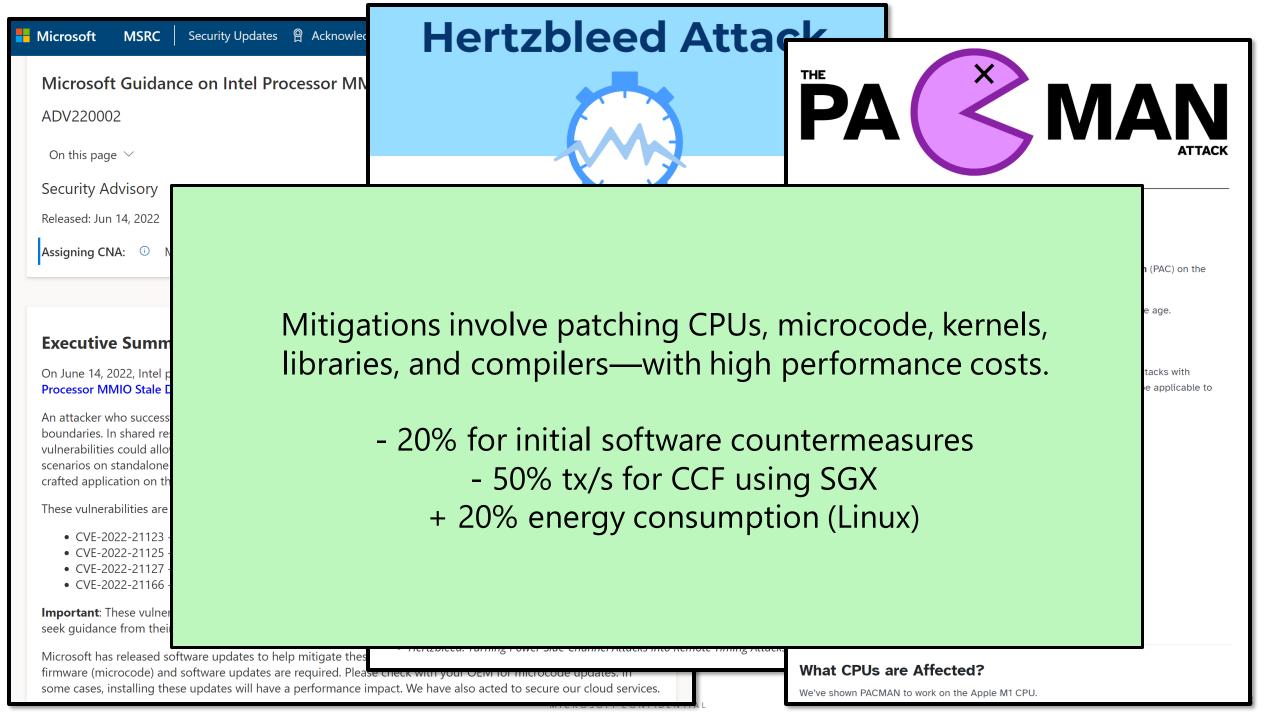
Cache side-channels:

- · Cache state depends on program secrets
- Attacker can observe cache changes, and thus infer the secrets

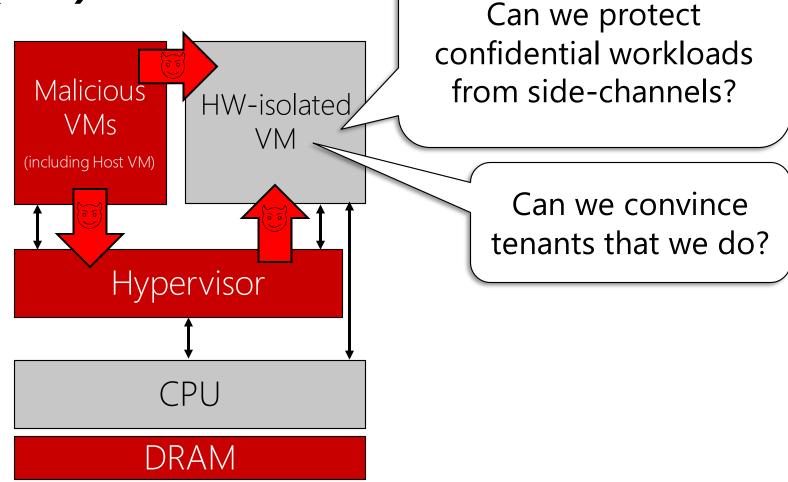
Speculative side-channel attacks:

- Speculative execution can violate security assumptions (e.g., bypass bounds checks)
- · Leaks speculatively results via uArch state
- · Depends on details of proprietary hardware implementations
- · Many practical attacks, sometimes irrespective of target code



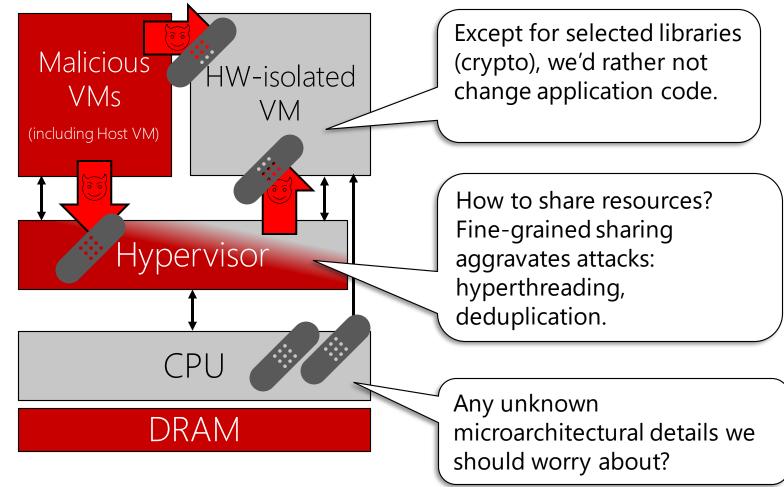


Threat Model (CC)

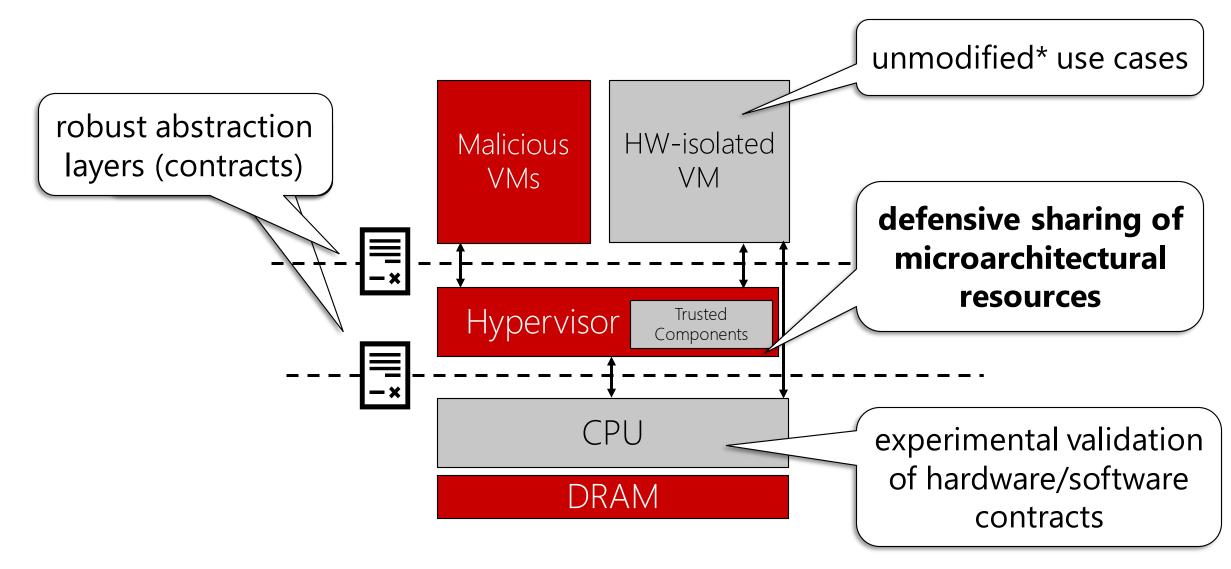


Side-Channels Today: Ad Hoc Attacks & Countermeasures

many attack-specific patches across all abstraction levels



Project Venice (Ongoing)



Microarchitectural (uArch) Isolation

Security Properties

- **1. Spatial Isolation.** A VM is assigned resources whose uArch state cannot be observed or altered by other VMs.
- **2. Temporal Isolation.** A VM is assigned resources whose initial uArch state does not depend on previous VMs and cannot be observed by future VMs.

Resources

- Core uArch (e.g., L1/L2 caches, TLBs)
 - Targeted by various Hyper-V defences, such as <u>Core Scheduling and HyperClear</u>
- Uncore uArch (e.g., L3 cache, directory for cache coherence)

How to jointly partition core and uncore resources?

Marghera: System Design for uArch Isolation

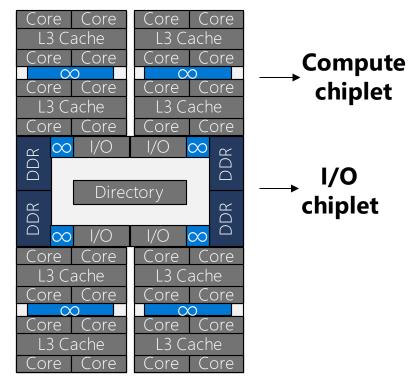
Memory manager

- · Implements memory partitions via coloring
- \cdot Each color is exclusively assigned to one VM

Resource scheduler

· Implements compute partitions via chiplet scheduling

Chiplet-based Isolation on AMD Milan



L3 cache is private to the chiplet's cores

Cross-chiplet cache coherence via directory

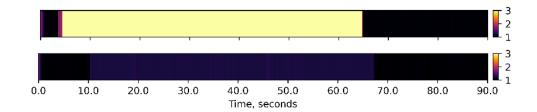
Access to memory & I/O via shared I/O chiplet

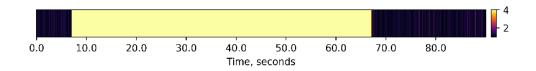
Source: AMD Milan (basis of Confidential Containers)

Chiplet-based Isolation: Leakage

- L3 cache leakage
- · Eliminated with chiplet-based scheduling

Cross-chiplet directory leakage





Memory Coloring for uArch Isolation

Challenges

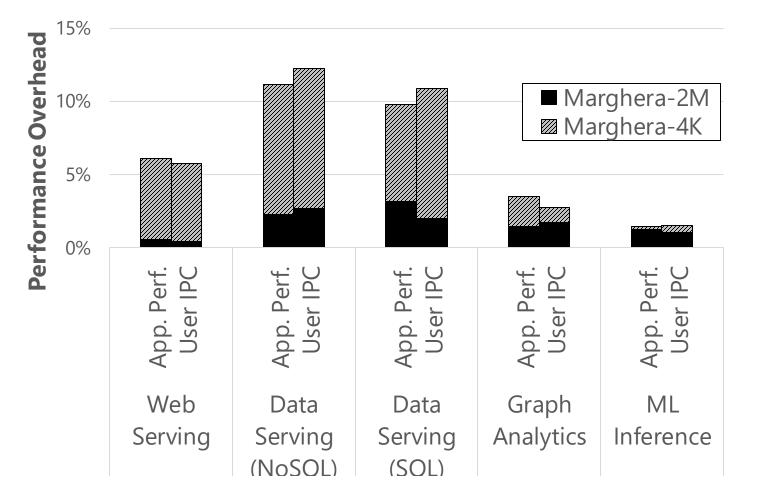
- · Identify indexing functions for all uArch resources
- Identify coloring function that simultaneously partitions *shared* resources, while not partitioning *private* resources

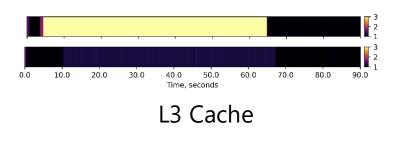
Algebraic tools for partitioning

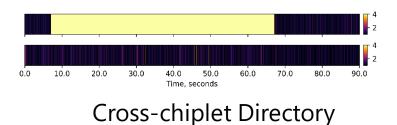
- Work for linear indexing functions (bits combined with XOR)
- Compose indexing functions to yield optimal trade-offs between security and performance

Μ	4K/2M	L3/I	_2	XD	XC	XL3C
a6		L2 a6				
a7		a7				
a8		a8				
a9		a9⊕	a21			
a10		a10⊕	a22		 	
a11		a11⊕	a23	a11⊕a28	a11⊕a28	
a12	a12	a12⊕		a12⊕a29	a12⊕a29	
a13	a13	a13⊕	a25	a13⊕a30	a13⊕a30	
a14	a14	a14⊕	a26	a14	a14	
a15	a15	a15⊕	a27	a15	a15	
a16	a16	a10	5	a16		a16
a17	a17	a1]	7	a17		a17
a18	a18	a18	3	a18⊕a25	a18⊕a25	
a19	a19	a19	Ð	a19		a19
a20	a20	a20	3	a20		a20
a21	2M a21			a21	a21	
a22	a22			a22⊕a26	a22⊕a26	
a23	a23	use	d	a23⊕a27	a23⊕a27	
a24	a24	aboy		a24⊕a31	a24⊕a31	
a25	a25	ubor	ve			
a26	a26					
a27	a27			used	used	
a28	a28			above	above	
a29	a29					
a30	a30					
a31	a31					

Evaluation Highlights







All identified microarchitectural side-channels are prevented with a small performance overhead (<3%)

Summary

Confidential computing lets users take control of their TCB

- $\cdot\,$ Makes explicit the hardware, software, and services they need to trust
- Provides strong guarantees against the rest—even against the cloud provider.

Trusted Execution Environments will be pervasive in the cloud

- · Concerted industry effort towards standardized capabilities.
- · Ubiquitous hardware support makes them cheap (much like network/storage encryption)
- · Defensive software (re)engineering is still required to reap all security benefits.

Many open issues:

- · Application security (specs, safe programming, automated verification, auditing)
- $\cdot\,$ Protocols for attestation, key-release, provisioning
- \cdot Transparency for hardware and software supply chains
- · Side channels!

Microsoft Azure

We are hiring!

- 2-year Postdoc Researchers in <u>Security and Privacy</u> and <u>Security and Systems</u>
- Research interns

Azure Research