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## Problem

- Utilize reconstructed **3D models** for landmark recognition
- Design effective **representation of 3D points** in 3D models
- Identify occurrences of 3D points from images

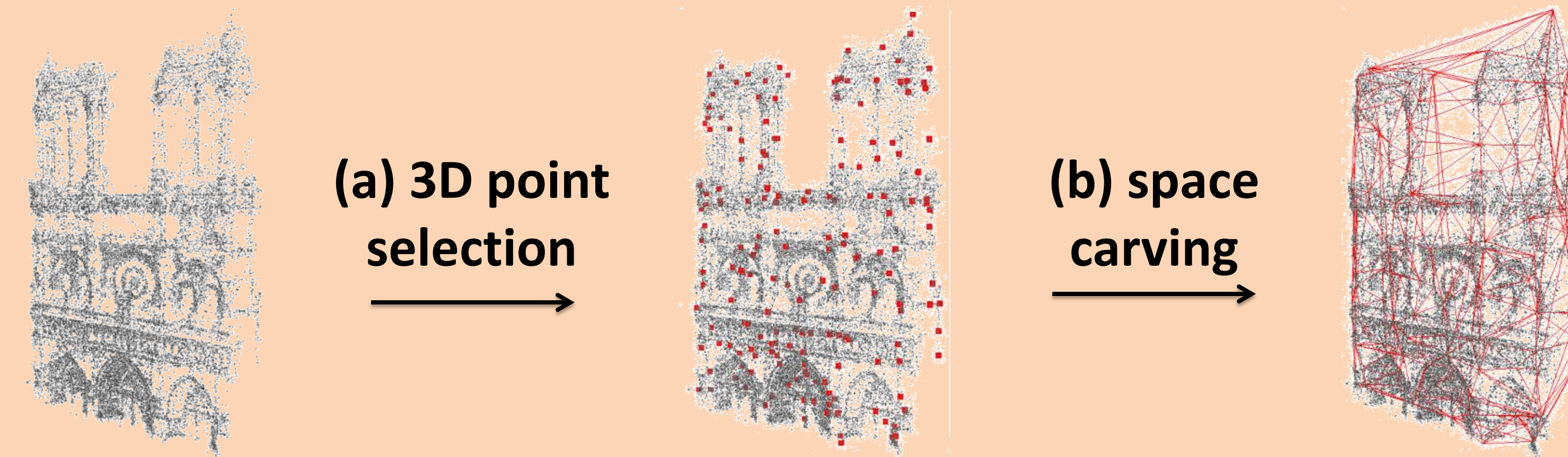
## Limitations of existing solutions

- Image-to-Image Matching**
  - Sensitive to noises in DB images
  - Lacking robustness to full projective transformations
  - Relying on geometric verification
- 3D-to-2D / 2D-to-3D Matching**
  - Utilizing appearance of individual 3D points but **ignoring geometric structure** among them
  - Relying on geometric verification

## Our solution

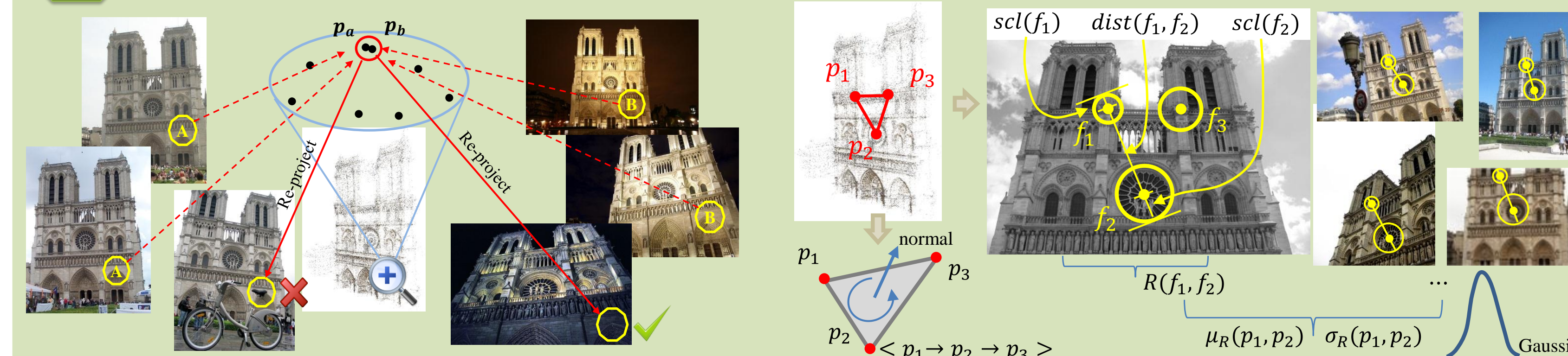
- Discover 3D Visual Phrases (3DVP)** from a 3D point cloud
- Describe** appearance and geometric structure of 3DVPs
- Detect** 3DVPs to identify landmarks in 2D images

## 1 Discovering 3DVPs from a point cloud



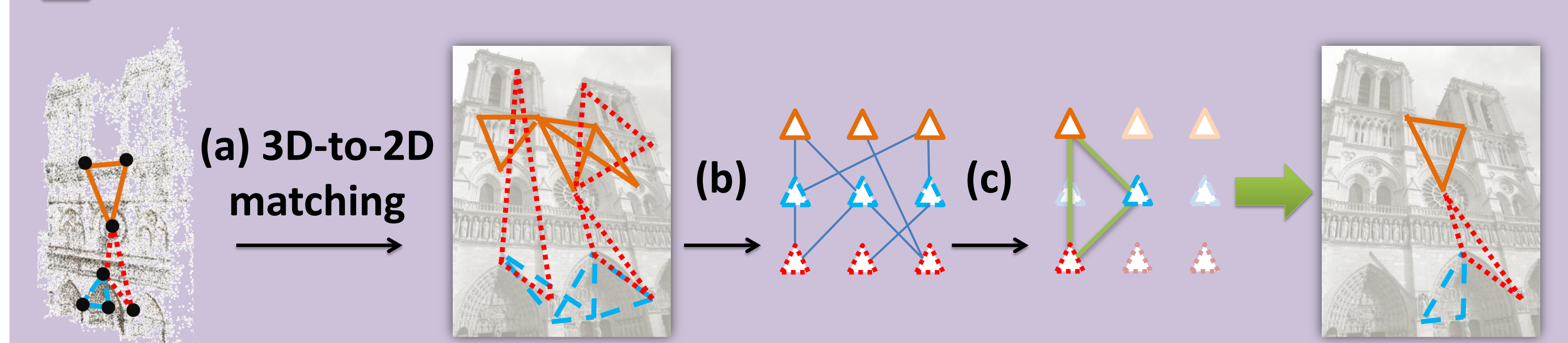
- Select **popular** 3D points to **spatially cover** the model
- Construct 3D surface  $\rightarrow$  **triangular facets as 3DVPs**

## 2 Describing 3DVPs (i.e., 3D point triplets)



- Appearance of 3D points**
  - ✓ 3D-to-2D re-projection
  - ✓ clusters of SIFT descriptors
- Geometry between 3D points**
  - ✓ cyclic order of vertices
  - ✓ scale-distance correlation

## 3 Detecting 3DVPs from a 2D image



- Find **putative 3DVPs** by 3D-to-2D matching (**appearance & geometry**)
- Construct a **graph** over putative 3DVPs (by **linking non-conflicting pairs**)
- Identify 3DVPs by finding maximal cliques from the graph

## Evaluation

- Dataset**
  - 10 landmarks, each with  $\sim$ 1.5K DB images + 200 test images
  - Negative test images from **Oxford5K** dataset
- Overall performance** (averaged over 10 landmarks)  
**3DVP boosts Precision & F-score, even WITHOUT geometric verification**

	Matching (2D-to-2D / 3D-to-2D)				Matching + Geometric Verification			
	Bow	2DVP	P2F	3DVP	Bow	2DVP	P2F	3DVP
<b>P</b>	0.11	0.39	0.59	<b>0.94</b>	0.22	0.85	<b>1.00</b>	<b>1.00</b>
<b>R</b>	0.89	0.89	<b>0.90</b>	0.88	<b>0.80</b>	0.74	0.63	0.70
<b>F</b>	0.19	0.55	0.71	<b>0.91</b>	0.35	0.79	0.78	<b>0.83</b>

Dataset available at <http://landmark3d.codeplex.com>

