Model Driven Visualization of Large Scale **Relational Networks**

Issues

• Scale:

Focus on displaying certain properties of the graph.

Speed:

Feasible algorithms must run in sub-linear time.

Abstraction:

Derive a clustered graph that corresponds with the model.

Interaction:

Allow the user a means to specify the model.

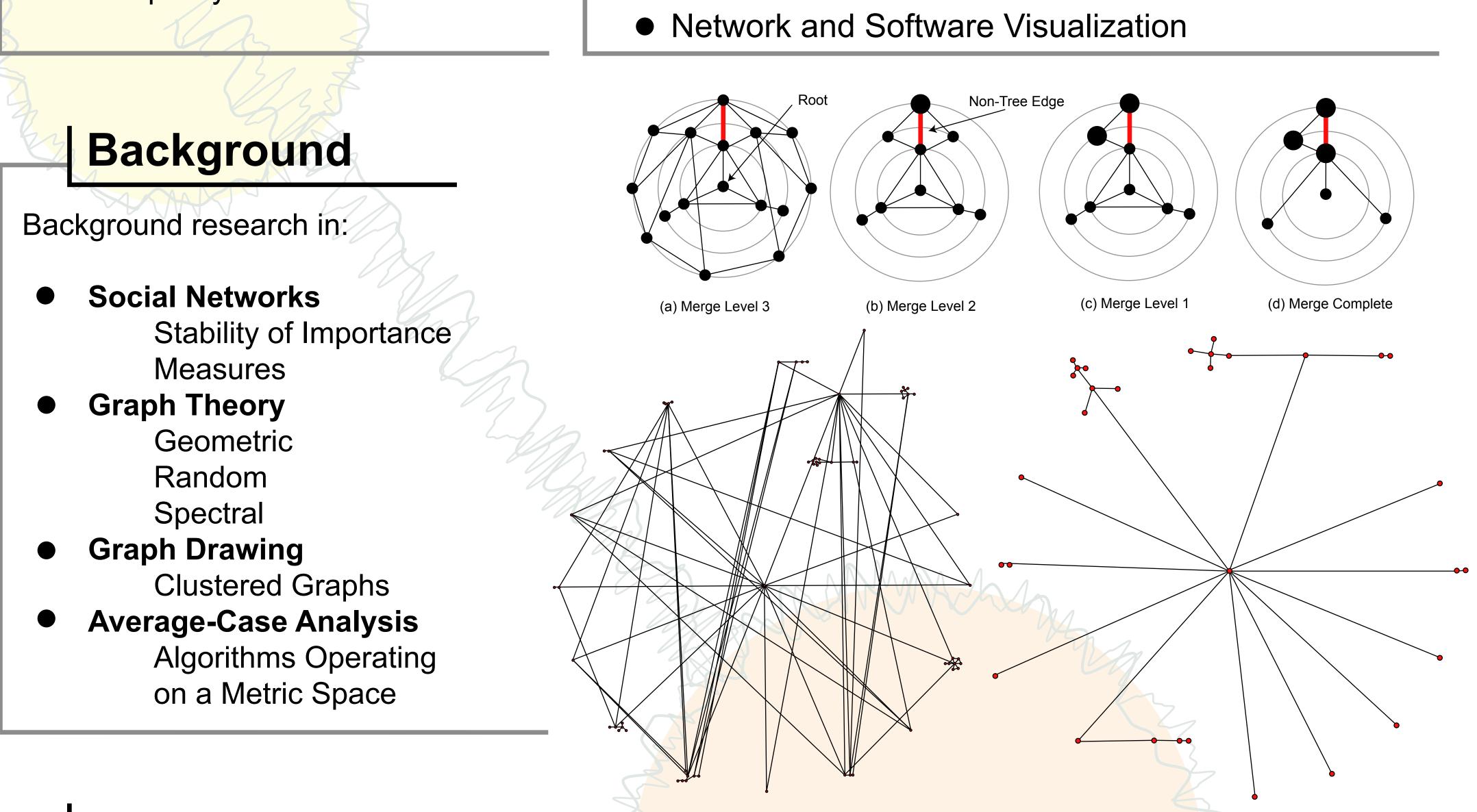
Overview

Model Driven Visualization (MDV) is an approach to generating visualizations based on a model given by the user. Goals include:

- Determining how to impose the model on the underlying graph.
- Developing algorithms whose complexity is not proportional to the size of the graph.
- Designing algorithms that are suitable for graph animation.

Applications include:

Sketch-Based Interfaces



Publications

- (Under Review to GD2006) Imposing a Tree Structure on an Undirected Simple Graph.
- (In Progress) Subadditive Properties of Various Graph Drawing Techniques. (Presentation) Average Case Analysis

of Wireless Networks.

Imposed Tree on a Collaboration Network Before (left) and After (right) Merging

Future Work

- Impose more General Structures on Graph.
- Approximation Algorithms to Work for Large Graphs.
- Investigate Applications of Current Research.



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