



CloudMate: Energy-Efficient Mobile Computing through Cloud Offloading

Yunxin Liu and Yongqiang Xiong (yunliu, yqx@microsoft.com), Microsoft Research Asia



300

Power Consumption (mW)

High power consumption due to always-on applications

- Live Messenger, Skype, Facebook, Gtalk ...
- Keep running in background and sync to the servers
- Wait for incoming events (e.g., messages and voice calls)
- Infrequent user interaction

Approach

- Always-on in cloud, on-demand wakeup on phone
 - \Rightarrow Wake on push notifications over a persistent data channel
- Shadow Computing
 - ⇒ Run the same application both on phone and in cloud
 ⇒ The server is aware of only the application running in cloud
 ⇒ Handle network events in cloud and user interaction on phone





- Lightweight state synchronization
 - \Rightarrow Synchronize the states between phone and cloud by redirecting user input and network traffic

Advantages

- Minimize power consumption of phone
 - \Rightarrow Phone wakes up only when user intention is needed
- Achieve native user experience
- \Rightarrow User interacts with local applications
- Support legacy applications and services
 - \Rightarrow No changes required to existing applications and services

Layered Service Provider (LSP) Based Implementation

© Microsoft Corporation 2010. All Rights Reserved.